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# Strategi<sup>®</sup>

## User guide



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## Preface

This user guide contains all the information you need to make effective use of Strategi®. It is designed to help you understand the information contained in the data, as well as providing detailed technical information and the data format specification.

This user guide has been checked and validated before issue and every endeavour made to ensure that the contents are accurate. If you find an error, omission, or otherwise wish to make a suggestion as to how this user guide can be improved, please contact us at the address shown under [Contact details](#) or use the *Product performance report form* at [appendix B](#).

## Contact details

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If you have any problems or identify any errors in the data, please complete the *Product performance report form* at [appendix B](#).

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# Chapter 1 Introduction

## Using this user guide

This chapter and [chapter 2](#) provide an introduction to Strategi and illustrate potential uses. [Chapter 3](#) contains details of the components of the data. These chapters are designed to enable users to make effective use of Strategi, and contains all the information you will need. Please refer to the [glossary](#) if you are unfamiliar with the terms used.

For information on the Strategi data format, please refer to [chapters 6 to 9](#) of this user guide.

All aspects of Strategi discussed in this user guide relate to Strategi in both BS 7567 (NTF v2.0) and DXF™ (AutoCAD® release 12 compatible) formats. If the two format versions differ in their treatment of a particular aspect, the specific differences will be stated. Icons, as shown below, will be used to denote these differences.



For convenience BS 7567 (NTF v2.0 Level 3) is referred to as NTF in this user guide.



Drawing Exchange Format (DXF) is referred to as DXF in this user guide. Complies with *Layer Naming Convention for CAD in the Construction Industry Version 2*, which is based upon the guidelines laid down in BS 1192: Part 5 – *Guide for structuring of computer graphic information*.

## Strategi – an introduction

Strategi is detailed digital map data, ideal for applications requiring an overview of geographical information on England, Scotland and Wales. It supports a wide range of applications, including planning or environmental analysis. Users can geographically link their business information with Strategi to analyse national trends or to provide a planning overview, for example the provision of a framework for road scheme planning.



Full technical information on Strategi data transfer formats is contained in the [chapters 6 to 9](#) of this user guide.



Complies with *Layer Naming Convention for CAD in the Construction Industry Version 2*, which is based upon the guidelines laid down in BS 1192: Part 5 – *Guide for structuring of computer graphic information*.

Complies with BS 1192: Part 5 – *Guide for structuring of computer graphic information*. Please see chapters 8 and 9 for a brief description of this standard.

The purpose of [chapters 6 to 9](#) is to:

- Provide a brief description of the presentation of Strategi in the two transfer formats in which it is supplied:
  - BS 7567 (NTF v2.0 Level 3).
  - Drawing Exchange Format (DXF) (conforming to AutoCAD release 12 with extended entity data).

As part of this description, data structure diagrams are used to give greater explanation where necessary.

- Provide Licensed Partners with as much detail as necessary to enable Strategi files in either NTF or DXF to be easily understood and processed by application software.

The term 'data structure' used in these chapters refers to the organisation and sequence of the records in the data file and **not** to the geographical topology of the data.

Because of the fundamental differences in the data format of Strategi supplied in NTF and DXF, this user guide devotes separate chapters to these transfer formats.

Chapters 6 to 9 should be read in conjunction with chapters 1 to 3 which describes the content of Strategi.

## Strategi features

- Coded features which give each feature a specific category, allowing users to group like features for search, display and output routines.
- Strategi is defined as a limited 'link and node' structure. It contains points, lines and nodes. Nodes have pointers to lines (links) that join at the node but there is no explicit topology within the data. Similarly, there are lines (links) that enclose an area containing a point (seed), and again there is no explicit topology between the lines (links) and point (seed). Some points (seeds) are not contained within areas enclosed by lines (links).
- Annual updating and Ordnance Survey's comprehensive intelligence gathering ensures that high standards of currency and integrity are maintained.
- Names are stored in attribute records and are applied to features, such as rivers and roads, as attributes of these features. Names applying to geographical names include the cartographic position for screen display. These may also be included in the attribute record of the appropriate point or line feature.

## Strategi benefits

The high specification of Strategi offers a number of benefits:

- National coverage.
- The definitive 1:250 000 scale dataset for Great Britain suited to multiple applications using a geographical information system (GIS), computer-aided design (CAD) and digital mapping systems.

- Structured vector format, offering maximum functionality and allowing you to build closed polygons.
- Annually updated from maintained data source.

## Strategi applications

Strategi provides a comprehensive national database of geographical (spatial) information designed to support a wide range of applications. Strategi is intended as a limited basis for an in-depth national resource for strategic planning and analytical processes.

The list of potential applications is by no means exhaustive; some examples are:

- Route planning and network analysis – such as shortest path computations.
- What if? – analysis.
- Statistical analysis for social, environmental or marketing decision-making.
- Linking and integrating user's own information with spatial data.
- Customised graphic output.



## What you need to use Strategi

### Hardware

Provided that sufficient memory and storage facilities are available, there are no constraints on the hardware platforms which can be used. The range of hardware which can typically be used varies from higher specification personal computers (PCs) to mainframe computers.

### Software

Strategi is inert data and does not include software for data manipulation. To fully exploit the potential of Strategi it is necessary to use appropriate application software. There are many proprietary systems available and Ordnance Survey publishes a list of Licensed Partners who have confirmed that their software can import Ordnance Survey NTF and/or DXF. [Contact Ordnance Survey](#) at the address at the beginning of this user guide for a copy of the list.

## Strategi supply

### Supply unit

Strategi is supplied in tiles. Each tile covers an area of 50 km by 50 km. There are 174 tiles in the series.

### Supply options

The options for data supply are as follows for both NTF and DFX formats:

- A complete database of Great Britain (174 tiles).
- Country datasets – all layers inclusive:
  - England (87 tiles).
  - Scotland (78 tiles).
  - Wales (21 tiles).

### Transfer formats

Strategi is available in:

- BS 7567 (NTF v2.0 Level 3).
- DXF conforming to AutoCAD release 12 with extended entity data.

### Media

Strategi is supplied on CD-ROM only.

### Update

Updates are provided for each operative year of your licence.

## Strategi version numbering (or specification)

The following gives details of the product specification identity and their relationship to Ordnance Survey data capture specifications. This user guide reflects the product specification current at the time of its production. Version details of these specifications are also stated.

<b>Product</b>	<b>Product specification</b>
Strategi	Strategi_01.13

### Transfer format specifications:

<b>Name</b>	<b>BS 7567 (NTF v2.0)</b>	<b>DXF (release 12)</b>
Level	3	
Version	2	1
Issue date	15 May 1992	01 January 1997

### NTF release

The current release is NTF v2.0 and will be supplied until further notice. The NTF version is indicated by the {NTFVER} field of the Volume Header Record [VOLHDREC]. The effective date of the definition of NTF v2.0 in Strategi is 15 May 1992 and is indicated by the {DDATE} field of the Database Header Record.

## Strategi output options

Strategi is inert data. It requires software (not provided by Ordnance Survey) to display it on a screen or to plot it out as hard copy.

The parameters defining colours, line styles, text styles, symbols, and so on should be built into user software. Symbol definitions used by Ordnance Survey are given in chapter 6.



Strategi may be customised by viewing or plotting features in different colours, line styles and scales to suit different applications. Certain classes of features may be omitted from customised plans on the basis of selection by feature code.



The parameters defining colours, line styles, text styles, symbols, and so on are embedded within the DXF file, as is customary with this CAD format.

The resolution of Strategi will support plotted or displayed output at a range of scales around the nominal scale of the source mapping.

### **User warning:**

Plotting at too small a scale will result in a map of cluttered appearance, with text too small to be legible.

A suggested output within 25% of a map's source scale should allow all data to be sensibly plotted or displayed.

## Chapter 2 Overview of Strategi

### Data overview

#### Basic principles

Links represent all linear features, for example roads, railways, rivers, lakes, and so on.

Nodes represent all intersections of links within changes in attributes in links and link ends.

Each feature has associated geometry; this may be a single coordinate pair for a single point feature for a railway station or two or more coordinate pairs for a linear feature.

Each feature is classified by means of a feature code.

### Strategi data source

The data was captured from Ordnance Survey's 1:250 000 scale Routemaster map series, covering the whole of Great Britain, plus some additional data from other sources; this has been superseded by the Travelmaster® map series.

See [chapter 4](#) for full information.

Strategi is revised annually.

## Strategi data structure

Strategi data is defined as a geometrically structured 'link and node' (see figure 2.1) database. Geographical features are represented as: **points** – these are fixed positionally by one coordinate pair, for example a roundabout feature; or **lines** – a series of connected coordinated points to represent, digitally, linear map features such as roads, rivers, settlement boundaries, and so on. Points and lines within the data model determine the **geometric** (positional) characteristics of the data.

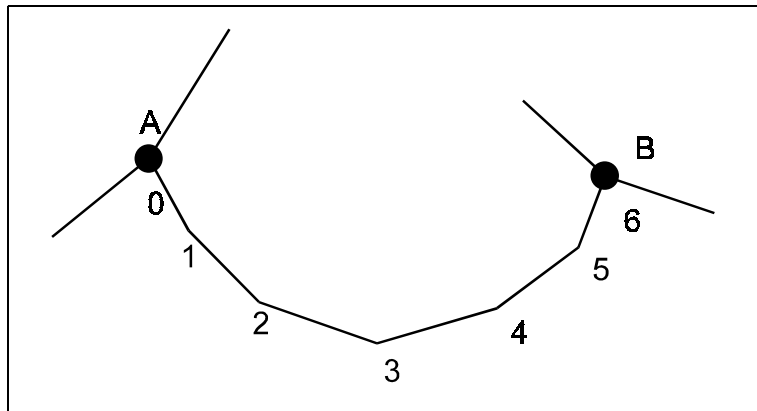
Lines and points within the data model also have associated **attributes** – these give the point or line entities meaning, that is they represent the descriptive characteristic of an entity such as a feature code, a name or a numerical value.



All features having the same feature code will be recorded on the same layer. DXF has a limited 'link and node' structure; within this structure, a feature may be a name, point or line. Each feature is free-standing, (its topological relationship to any other feature is not expressed in the data).

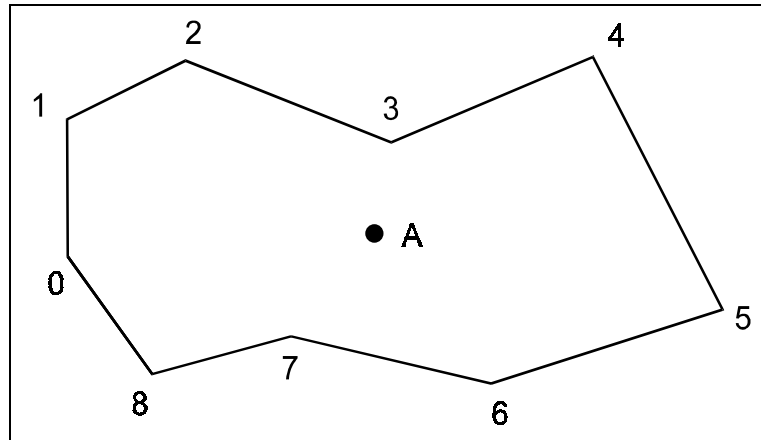
Other important data structural concepts include:

**Networks** are interconnecting linear features structurally related by means of an explicit point described as a **node**. Between the nodes are series of non-intersecting line segments described as **links**; hence, link and node – see figure 2.1. This is of special interest in GIS for network analysis processes such as shortest path computations. Proprietary GIS software is used to build and maintain networks for linear features such as roads, railways, and so on. However, not all data with the potential to be a network is structured into one.

**Figure 2.1:** Link and node

*Points A and B are nodes, as they intersect with other features. The line A–B is the link, and, in this example, is made up of 6 individual line segments.*

**Polygons** are continuous areas defined by sets of bounding closed lines. These are implicit within the data, but can be explicitly created with appropriate software. Stored within recognisable polygons are **seed points**, sometimes described as centroids, which hold information about that polygon, for example a town name. Unnamed polygons have a seed point which exists simply to represent the polygon feature, for example an unnamed woodland area.

**Figure 2.2: Polygon**

*Point A is the polygon seed point for the area; attached to this point will be attributes such as the feature code which defines it, and its definitive name – if it is named on the map. The polygon, in this example comprises 9 individual line segments.*

There are also free-standing seed points which are not associated with a defining polygon. An example of such free-standing seed points is a geographical seed such as the 'South Downs'.

GIS software provides the functionality to store, manage and manipulate this digital map data. The properties of Strategi make it suitable as the basis for users wishing to develop such applications.



## Strategi application overview

### Typical user scenarios

Strategi is a national database of Great Britain, and can form the geographical information base for use with a geographical information system. Here are two examples.

#### **1 Site research for a large scale multiple retail outlet**

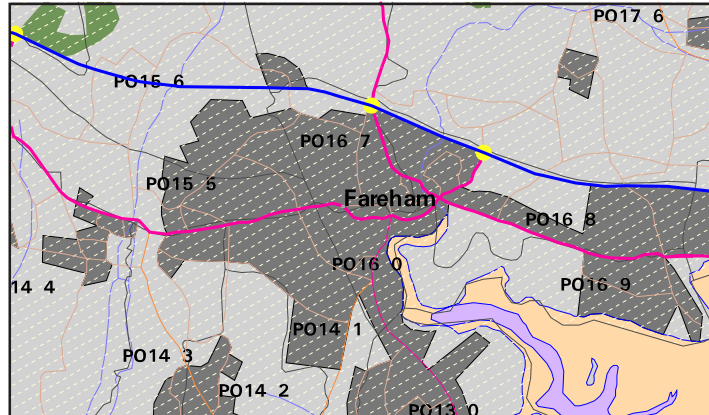
Increasingly retail businesses are looking for competitive advantage; therefore, investment in retail outlets requires careful, efficient, objective and quantified approaches to planning. Where are the ideal locations to site these? What is the local infrastructure like? What is the demographic profile of the local population?

##### **Scenario:**

A retailer is looking for a site in Hampshire. The company's criteria for selection are as follows:

- the site must be within a 3 km buffer of a motorway junction;
- the site must be within a catchment area of a large urban settlement; and
- the nearest competitor should not be within 5 km – information derived from the retailer's own competitor database.

Additionally, the researcher needs to know which postcodes are contained within this settlement area to enable the company to link to their own demographic database.

**Figure 2.3: Site research**

GEOPLAN<sup>®</sup> postcode data supplied courtesy of Geoplan (UK) Ltd.

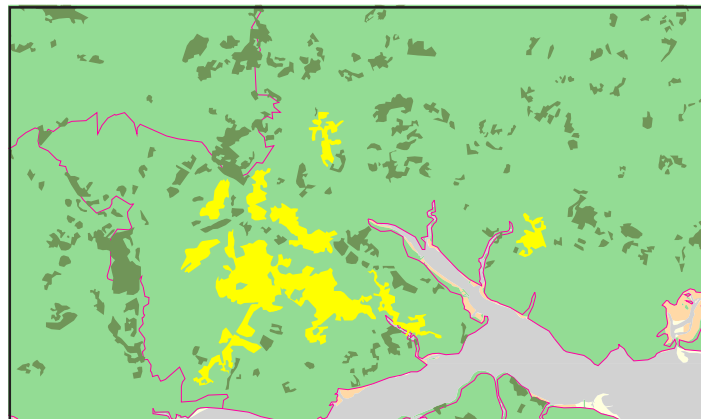
*Note: Postcode data is **not** supplied with Strategi.*

## 2 Environmental analysis

### Scenario:

Within the county of Hampshire, an environmental authority needs to know which woodland parcels (land areas) of 500 hectares or more are contained wholly within the county, to assist them in their woodland management programme.

**Figure 2.4: Woodland parcels – light areas indicate woodlands of 500 hectares or more**



## Chapter 3 Strategi explained

### Features

Strategi has two feature classes:

- Point features
- Line features

These are arranged into recognisable map entities such as: roads, rivers, railways and lakes for line features; roundabouts, windmills, motorway junctions, and airports for point features. A full listing of individual features is given in [chapters 6 and 8](#) for NTF and DXF respectively.

Each feature has two components:

- Feature position
- Attribute data

Also covered in this chapter:

- Feature layer descriptions



Each feature recorded in Strategi should be considered as a DXF entity. Line features are recorded as DXF line(s) or polyline(s).

Point features will be recorded in the data as INSERT BLOCKS. Certain standard symbols are defined in the BLOCKS section of the data file. A list of these standard symbols is shown in [chapter 8](#). Attributes are stored as extended entity data.

## Lines and points

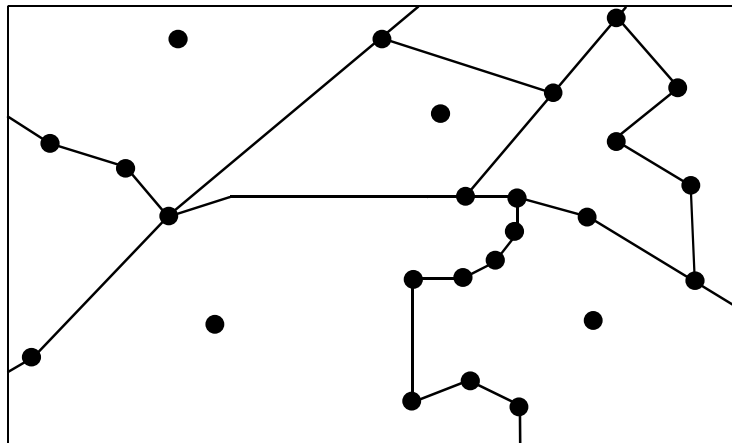
Real-world geographical features are represented in the digital map data as geometric structures of lines and points. Each line or point has a geometric and attribute component.

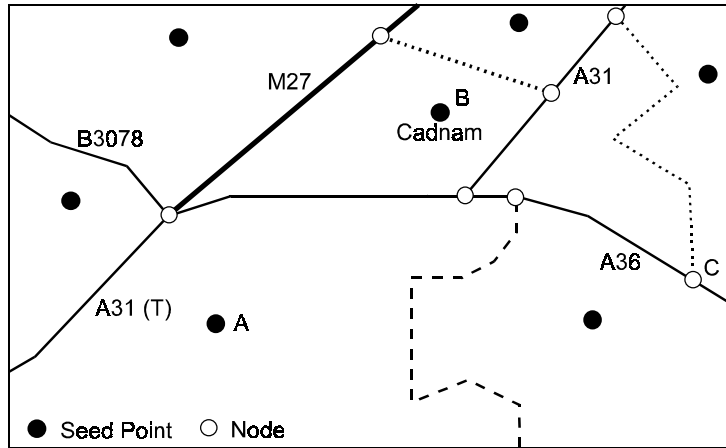
The geometric component defines the positional characteristic of the feature, and implicit relationships exist between the lines and points based on relative position. The attribute component defines the descriptive characteristics of the feature.

Points may exist independently of lines.

An example of a geometric structure is shown in figure 3.1a.

**Figure 3.1a:** A geometric structure of lines and points



**Figure 3.1b:** The same geometric structure as map features

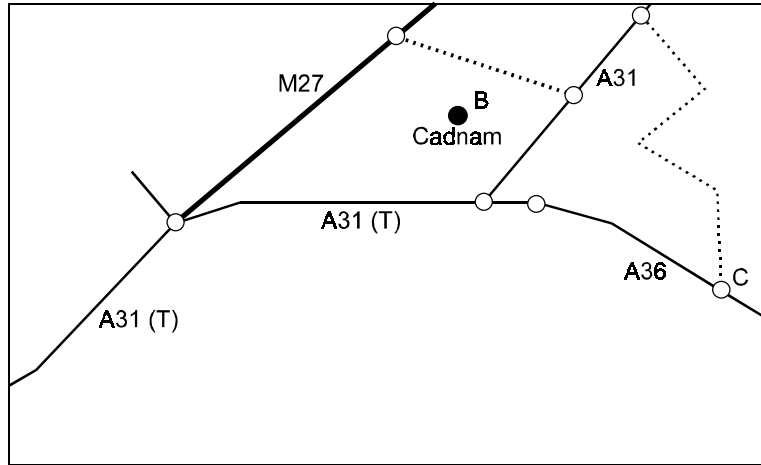
Lines and points from the geometric structure become features when a meaning, the feature code, has been added – for example, roads are created from lines, or settlements from points.

In figure 3.1b:

- Point A is a seed point which has attached to it a feature code identifying it – in this case, a woodland area.
- Point B is a seed point with a feature code that identifies it as an urban area, the seed will also carry its distinctive name attribute – ‘Cadnam’.
- Point C is a special case of a point feature which shares a unique coordinate junction between intersecting features – in this case, where the A36 intersects with the urban area. This is an example of a node.

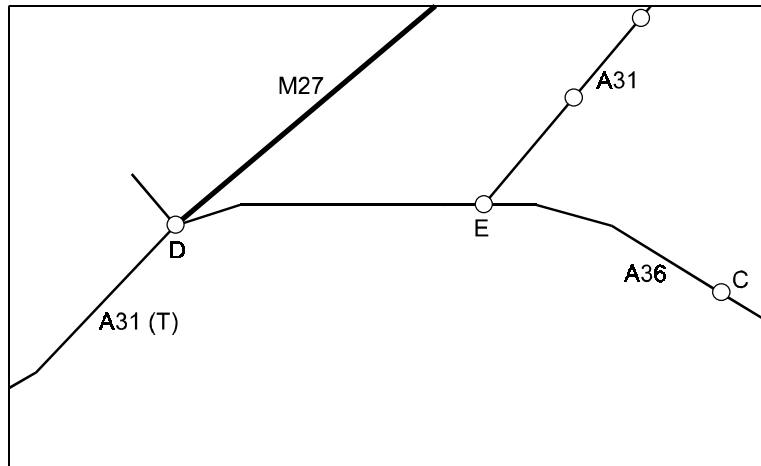
Some lines and points are common to more than one map feature as in figure 3.2a the area ‘Cadnam’ shares its boundaries with the M27, A31(T), A31 and A36.

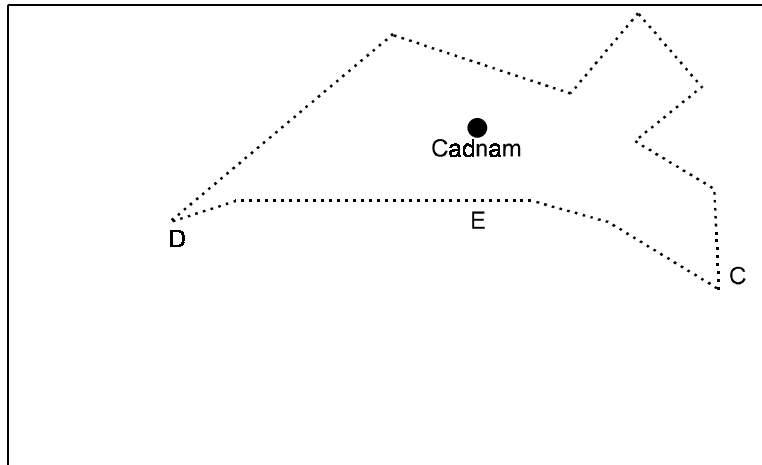
**Figure 3.2a:** Overlapping features



These overlapping features are stored separately within the data, as figures 3.2b and 3.2c.

**Figure 3.2b:** Separate storage of overlapping features



**Figure 3.2c:** Separate storage of overlapping features

The common line (D–E) to the A31(T) and the settlement polygon, and the common line (EC) to the A36 and the settlement polygon, each represent two lines. The geometry of each feature is stored separately in the data.

**Note:** Within these examples, road numbers are attributes of the features.

## Feature position

The geometry of map features is defined in terms of coordinates. All coordinates used in Strategi are based on the National Grid coordinate referencing system, and are quoted to a 1 m resolution. However, the data can be no more accurate than its source, (the Routemaster and/or Travelmaster map series).

The National Grid as it applies to Strategi is explained more fully in [chapter 5](#).

## Feature attribute data

An attribute is the descriptive characteristic of a feature, that is a non-spatial element.

The geometry of the lines and points within the data would be meaningless unless they are assigned some distinguishing property. In Ordnance Survey map data terms, an attribute can be a feature code (in NTF these are numeric codes), or a distinctive name or number such as 'Birmingham' or 'M40'.

Attribute codes relevant to NTF and DXF are described more fully within [chapters 6 to 9](#).

## Feature codes

Each feature is classified by means of a feature code (FC). These feature codes are allocated when each feature is initially interpreted and captured from the map base. Thus an A road dual carriageway is distinguished by the feature code allocated to it from a B road single carriageway and other kinds of line feature.



Each feature is classified as belonging to a specific feature layer. These layers range in value from G8060570 to G8065845, using the *Layer Naming Convention for CAD in the Construction Industry Version 2*, which is based upon the guidelines laid down in BS 1192: Part 5 – *Guide for structuring of computer graphic information*. These feature layers are listed in [chapter 8](#).

A further four text feature codes for layout of footnotes are included. These feature codes are listed in [chapter 8](#).





In order to display the attributes stored as extended entity data, the following two scripts are required. These two files, 'Showeed.lsp' and 'Showeed.dcl', are contained in the 'EXE' directory on the Ordnance Survey supplied CD-ROM and should be placed in a directory in the AutoCAD preferences search string. This should include the directory containing the map data files in DXF.

To utilise the scripts, type the following at the AutoCAD command line prompt within a drawing session:

```
AutoCAD: (load "showeed")
AutoCAD: eedd
```

Selecting a map feature will now display the allied attributes of that feature in a dialogue box. To interrogate other features, the 'Re-Select' option on the user dialogue box should be chosen. The 'Cancel' option will return the user to a normal AutoCAD session.

If the 'eedd' command is repeated at the command prompt, the facility will again be available to the user.

The visibility of extended entity data to software other than AutoCAD release 12 will be constrained by the functionality of those individual software applications.



Each feature is classified as belonging to a specific feature code. These feature codes are listed in [chapter 6](#).

These differences in the data are inferred during translation from Ordnance Survey's internal data format to the required customer transfer format.

## Names as attributes

The 1:250 000 scale TOPO database, which is the source for the data, contains names. Some of the names appear in Strategi.

The criteria for names attribute attachment are as follows:

- Rivers and roads** – each portion of the line, where named in the data.
- Place names** – a chosen seed point in the urban area.
- Other names** – freestanding seed points.

Not all stored data is named.

It is possible, with appropriate software, for users to add other names or values of their own choice as attributes of features.

## Over codes

The 'over' code has been introduced in order to allow you to give priority to features that go over other features. This code can apply to roads, water features and railways. In NTF this information is explicitly transferred in the node record, and relative levels of the links on the ground are assigned '1' for a level feature or '2' for a feature that crosses over the level feature. However, in Strategi the node record identifies all links as at level '1', and the 'over' information is contained within the feature code for that feature.

## Settlement nodes

Where a polygon falls across a tile edge, the primary node is shown on the tile, central to the area, with satellite nodes placed within the parts of the polygon falling on other tiles.

## Feature layer description

The feature codes which appear in Strategi within each layer are detailed in [chapter 6](#). The individual layers are described in the following pages.

**Note:** Names, where recorded as attributes, appear in all layers.

### Layer 1 – roads, railways, airports and ferries

All roads classified by the Department of the Environment, Transport and Regions (DETR) are represented in the data, and identified as dual carriageway, single carriageway or narrow roads with passing places. Please note however, that for clarity, a selection of classified roads have been omitted. Vehicular ferries are included within the data and form part of the road network via links.

Roads are broken at junctions with other roads, at road classification changes and at tile edges.

Railway information includes all standard gauge railways and their associated infrastructure such as stations and tunnels. However, again please note that, for clarity a selection of railway stations have been omitted.

Narrow gauge railways are included where space permits.

Airports and heliports are included.

The inclusion of long-distance footpaths completes this comprehensive layer.

## Layer 2 – water features

Included in this layer are rivers and canals. These are broken at intersections and do not pass through lakes and reservoirs.

All rivers are stored as single lines from the source to high water mark. A point is identified where a river enters an estuary. From the estuary point to the sea, the banks are coded as coastline, with the river name as an attribute of a geographical area seed point.

Lake and reservoir shorelines are broken where a river or canal enters or exits. A dam or barrage is not distinguished from the shore.

Coastal foreshore detail identifies differences between natural and man-made coastline. Foreshore detail is identified as sand or other, which makes sand areas easily identifiable.

Information on lighthouses and lightships is also included and is represented by a point feature.

Sea areas are identified with an unbounded sea seed point, its precise position is not important. Examples of sea seed points include those which denote the Bristol Channel and Falmouth Bay.

## Layer 3 – cities, towns and other settlements

Settlements show outer limits and open spaces within polygons.

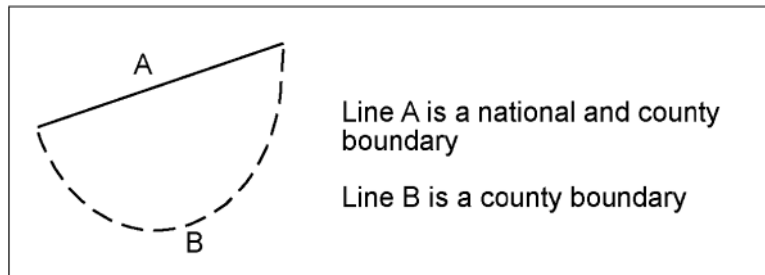
Settlements which are primary route destinations, as designated by the DETR, are given a different feature code to those which are not. They always lie on a primary route.

Minor settlements on non-primary route destinations may contain information relating to a number of features that are not 'true' settlements, such as power stations, industrial estates, railway stations or hotels.

## Layer 4 – ceremonial boundaries

The information contained in this layer includes boundary and ceremonial information for national and county boundaries, as they existed at March 1995. Hierarchical feature coding is applied to national and county boundaries. Therefore, a national boundary is also a county boundary.

**Figure 3.3:** Hierarchical relationship of boundaries



The data associated with ceremonial area seed points contains the name of the ceremonial area. This is the means by which separated areas of the same ceremonial unit are linked together.

Seed points have associated boundary codes. In the case of national seed points they are coastline and boundary. In the case of county seed points they are coastline, national and county boundaries. Any number of separated areas of the same ceremonial unit may carry the seed point code.

Offshore islands will carry county seed points but not the national seed point. Small islands and rocks, coded as point features, do not have area seed points. There is no logical connection in the data between them and ceremonial units.

In addition to ceremonial boundaries, this layer includes National Park boundaries and National Park seeds making these important recreational areas identifiable.

## Layer 5 – woods and land use

This layer includes woodland margins and clearings, and woodland area seeds.

Geographical areas are identified as well as linear antiquities and Roman roads.

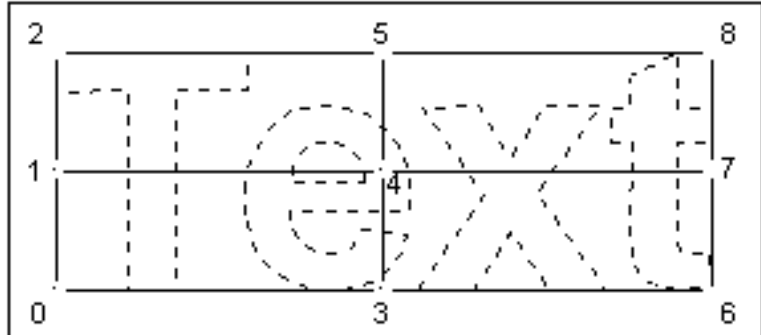
The inclusion of hill-forts and battlefields, radio masts, wind generators and windmills complete the information contained in this layer.

## Layer 6 – geographic names

This layer includes all cartographically positioned names from the Travelmaster map series. They have been transferred in their stored map positions.

The font and point size of the text is transferred which enables the user to define the appearance of the text.

Ordnance Survey convention for the digitising of names is as follows: all names are digitised as point features, given as X and Y National Grid coordinates. The point has been digitised relative to the map feature it describes, and the actual point will represent one of the standard positions as illustrated in [figure 3.4](#) on the next page.

**Figure 3.4:** Standard Ordnance Survey text positions

Names are normally placed on the printed map parallel to the horizontal grid. However, names of linear features are orientated to appear parallel to them, for example rivers.



Position 0 is supplied.



The text string may start, end or be centred on this coordinate pair; the relationship of the text to its coordinate pair is expressed as an 'original digitised position'. When the position of text features are recorded, one of these positions is digitised.





## Chapter 4 Quality statement

### Source of Strategi

Strategi data has been digitised from Ordnance Survey's published mapping at 1:250 000 scale. Originally the data was derived from the Routemaster series of mapping; Routemaster was subsequently superseded by Travelmaster, Ordnance Survey's current 1:250 000 scale printed map series. There has also been some reference, where necessary, to Ordnance Survey's Landranger® (1:50 000 scale) map series.

### Currency

Strategi updates are released annually. Each update is a replacement dataset for all Strategi tiles. The updates represent Strategi features as at a date that falls, typically, during the preceding February, with roads information advanced to the end of that year.

A replacement dataset for all Strategi tiles held under your contract will be supplied annually.

### Accuracy and resolution

The resolution of the coordinate system is 1 m. However, it is not possible to calculate meaningful accuracy limits for this data, due to both the graphic nature and scale of the source 1:250 000 scale mapping.

Such mapping is subject to map 'generalisation' – information is cartographically represented in areas where accurate positional representation would cause confusing clutter on the map.

Nevertheless, the original data was digitised to an accuracy of 0.1 mm, at scale, of the line centre of the original document. The shape of any feature is not altered within this tolerance. When the original centreline is regenerated from the original data by joining coordinates with straight lines, no point on the line should deviate from the original centre by more than 0.2 mm.

All updates of the data are carried out by an experienced cartographer using intelligence documents maintained by Ordnance Survey. New data is input using 'best fit' techniques and is subject to map generalisation as with the original data.

## Completeness

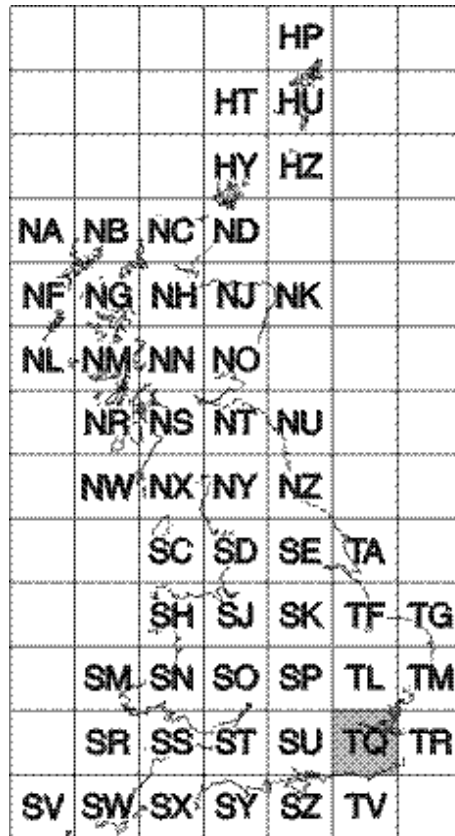
Completeness is a measure of the correspondence between the real world and the specified data content.

During digitising, all source data is checked against source documents to ensure that no features have been omitted or misaligned.

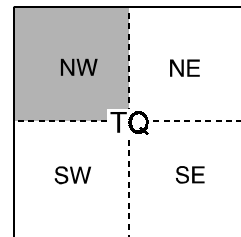
Strategi data is validated by software before release. The completeness of the geometry can be checked by either visual display or plotted output. Feature coding can be checked by visual display.

## Chapter 5 Strategi tile numbering and the National Grid

Strategi tiles are identified by the National Grid reference of the south-west corner of the area they cover. The National Grid divides Great Britain into squares 100 km by 100 km. Each of these squares has a unique two-letter reference, for example TQ in the diagram below.



Each 50 km by 50 km tile in Strategi is identified by adding an appropriate suffix to the 100 km by 100 km square reference, for example TQ NW.





## Chapter 6 NTF explained

For convenience, BS 7567 (NTF v2.0 Level 3) is referred to as NTF.

### An overview of Strategi in NTF

Strategi data is supplied in the British Standard national format common to most of Ordnance Survey's digital map data products; namely NTF, and is transferred in Level 3 as variable length records. An overview of the data structure of a Strategi data file is shown in diagrammatic form on [pages 6.4](#) and [6.5](#). The convention used for the diagrams is in the industry standard adopted for Jackson Structured Programming (JSP).

The British Standard for NTF stipulates the following for Level 3.

'This level supports a variety of data models that may include network data, polygons, semantic relationships and complex features – for example, a school consisting of its buildings, boundaries, playing fields'.

This level is designed for:

- Transferring basic geometry and simple features through the use of geometry and feature records.
- Relating basic geometrical and topological elements to one or more features through the use of chain, polygon and complex line records.
- Combining features to form complex features through the use of collection and complex polygon records.
- Using text records both to relate text strings to features and cartographic output.
- Referencing and positioning external features, for example, raster data.

The record structure at this level may also be defined to be compatible with data in Levels 1 and 2.

Chapters 6 and 7 should be read in conjunction with [chapters 1, 2 and 3](#) which describes the content of Strategi.

The governing body for the industry standard NTF is the Association for Geographic Information (AGI).

Their address is as follows:

The Association for Geographic Information  
12 Great George Street  
Parliament Square  
LONDON  
SW1P 3AD

Phone: 020 7334 3746  
Fax: 020 7334 3791  
E-mail: [agi@geo.ed.ac.uk](mailto:agi@geo.ed.ac.uk)

Any queries relating to the Strategi product should be referred to the Data Supply Team at the address given in [Contact details](#) at the beginning of this user guide.

The following section gives a detailed breakdown of the data structure of Strategi in NTF. This is a two stage procedure which consists of:

1. Outline description of the data structure.
2. Record breakdown.

---

## Conventions used in this user guide

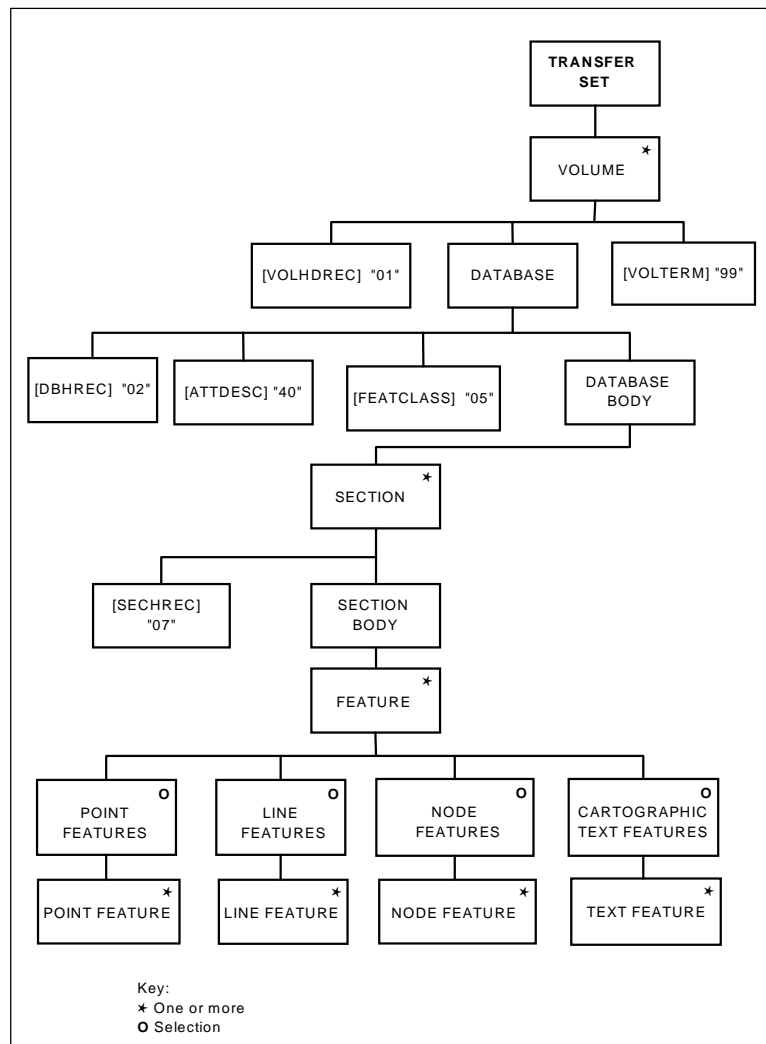
Certain conventions are adopted as an aid to interpretation. In some cases the convention is dropped where the context is self-evident.

- [ ] Square brackets are placed around record names, for example [VOLHDREC].
- { } A pair of braces denote field names, for example {REC\_DESC} is the Record Descriptor Field.
- [ ] 90 A two-digit number following square brackets denotes the Record Descriptor which uniquely identifies the record name between the brackets.
- <S> This is the space character (ASCII code 32).
- <3S> This denotes three successive space characters.
- % The percentage character (ASCII code 37).

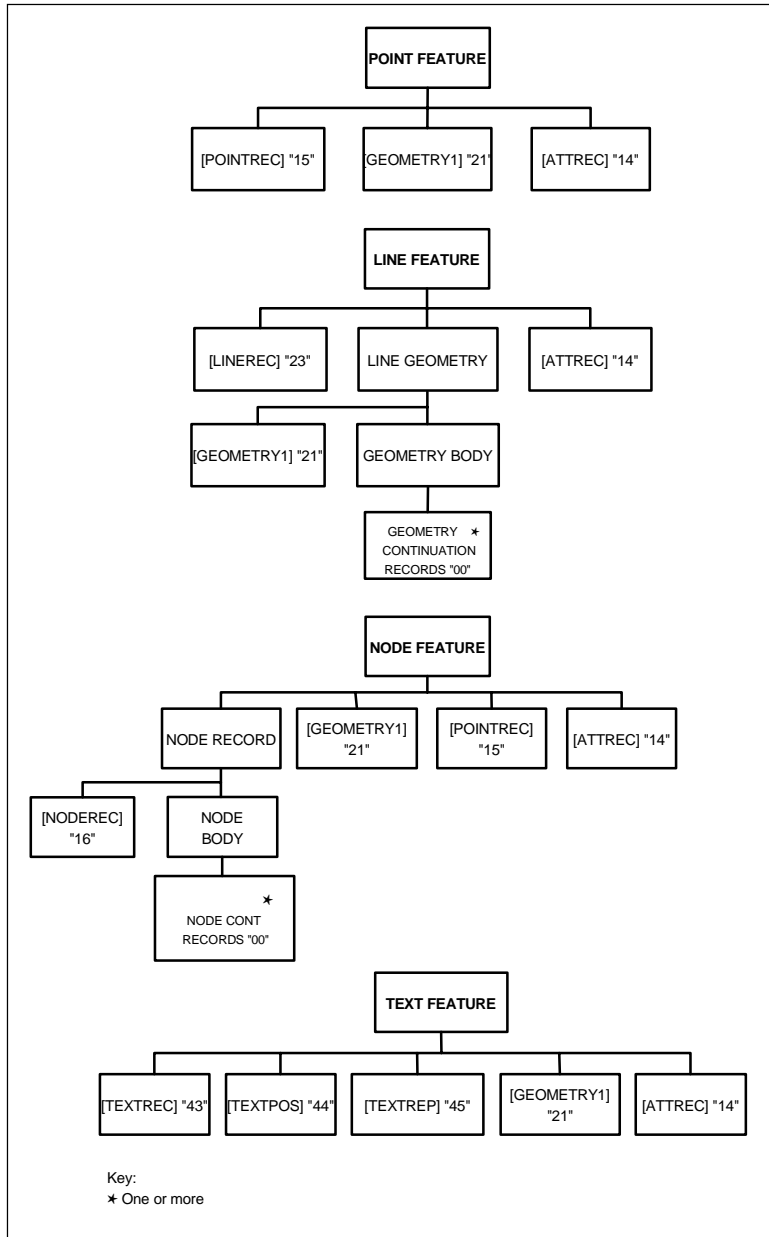
## Jackson structure

Data supplied in this format has variable length records. An overview of the data format of a Strategi file in NTF is shown below. The convention used for diagramming data files is the industry standard adopted for Jackson Structured Programming (JSP).

The following diagrams are examples of Strategi files and no fixed record sequence or relationship is implied.







## Version management

The product version number and the release number are specified in the Database Header Record [DBHREC], as supplied in NTF.

### Product version

Each version of all Strategi products are defined by a unique **product version number** and relates to the specification of the data being supplied. The product version number takes the form **xx.yy**, where xx is the major product number, and yy is the minor change number. Thus version 02.04 would indicate that this is the major product version 02, and that this is the fourth minor amendment to the product specification.

The product specification can be found in Strategi data in the {FCNAME} field of the Database Header Record [DBHREC]. This user guide reflects the product specification current at the time of its production, that is Strategi\_01.13. The effective date of this product specification is 1 August 1999 and is indicated by the {FCDATE} field of the Database Header Record [DBHREC].

### Product release

The **release number** takes the form **xx.yy**, where xx is the sequential release within a year, and yy is the year of the release. Thus release 02.99 would indicate that this is the second data release in 1999 and is indicated by the {DBNAME} field of the Database Header Record [DBHREC].

Product releases do not necessarily include a change of product version (specification).

## NTF version

The current version is NTF v2.0 Level 3 and will be supplied until further notice. The NTF version is indicated by the {NTFVER} field of the Volume Header Record [VOLHDREC]. The effective date of the definition of NTF v2.0 in Strategi is 15 May 1992 and is indicated by the {DDATE} field of the Database Header Record [DBHREC].

## Feature information relevant to NTF

### Point features

Point features can exist independently and at the junction or ends of lines.

There are two types of point feature which require special mention:

- **Representative point bounded (Attribute RB)**, which is a point within a polygon that can be used to carry the attributes of the whole polygon.
- **Representative point unbounded (Attribute RU)**, which is a point used to carry name information only.

## Line features

The first and last coordinate pairs in a line correspond exactly with the end coordinates of the adjoining line(s).

A line cannot cross from one tile to the next – it is split on the tile edge.

## Coordinates

Coordinate values and the number of coordinate pairs in a feature are transferred in the [GEOMETRY1] NTF record.

All coordinates within the data are expressed as strings of five numeric characters. Leading zeros are present to complete the five characters.

All coordinates are measured from the local origin, which is the south-west corner of the tile.

To convert coordinate data to full National Grid coordinates, add the coordinates of the feature to those of the south-west corner of the tile. The south-west corner coordinates are contained within the {X\_ORIG} and {Y\_ORIG} fields of the Section Header Record [SECHREC] '07'.

## Bearings

Bearings are transferred in the {ORIENT} field of the Node Record [NODEREC] '16'.

Bearings are National Grid bearings, in degrees, measured clockwise from grid north.

The start of line bearing, indicated by a value of '1' in the {DIR} field of [NODEREC], is the bearing of the first segment of the line. The direction is from the start of the line to the next pair of coordinates or, if there are only two coordinate pairs, from the start to the end of the line.

The end of line bearing, indicated by a '2' in the {DIR} field, is the bearing of the last segment of the line. The direction is from the end of the feature to the last-minus-one pair of coordinates.

## Attribute codes

Attribute codes provide supplementary information on a feature, providing such qualifying information as feature code, feature name, orientation, and so on.

In NTF, the structure of user defined attributes is described in record '40' – [ATTDESC].

The actual attribute detail of a record is written in record '14' – [ATTREC].

Attributes which are used in the supply of Strategi data are:

- **FC feature code.** Contains the feature code of the feature, for example 5330 – A road, dual carriageway.
- **OR orientation.** Used to describe the orientation of a point feature from grid east, anticlockwise. If absent the feature is not deemed to have an orientation.
- **RU representative point *not bounded*** by line features, for example South Downs.
- **RB representative point *bounded*** by line features, for example a lake.
- **NU numbered feature,** for example M27 or junction number.
- **PN proper name,** for example Southampton, River Test.
- **TX independent text.** Contains the text associated with a cartographically positioned name.
- **AN airport – International.** Airports with scheduled flights to Europe and USA, for example Heathrow.
- **AO airport – other.** Airports with non-scheduled flights to Europe and USA, for example Goodwood.
- **CM county name.** For which features are located, for example Hampshire.
- **UN unitary name.** For which features are located, for example City of Southampton.
- **FF ferry from.** Shows ferry departure location.
- **FT ferry to.** Shows ferry destination.
- **FI ferry time.** Shows normal crossing time.
- **FP ferry type.** Shows the type of ferry, for example boat, catamaran.
- **FR ferry restrictions.** For example all year, seasonal.
- **FE ferry access.** Shows method of vehicular access to ferry, for example roll-on or roll-off.

## Feature layers

This section contains a list of all the valid features used within Strategi. The list contains a description of each feature, its feature type, its feature code and a list of the attributes, other than FC, **which can be associated with that feature**. The list is segmented by feature layer.

### Notes:

All features carry the attribute FC as the feature code.

Rep Pt = representative point for a seeded area. All layers can contain FC 5200 – unspecified nodes.

## Layer 1 – roads, railways, airports and ferries

Feature description	Type	Code	Associated attribute(s)
<b>Roads</b>			
Motorway			
normal	Line	5310	NU
– under construction	Line	5311	NU
– over other feature	Line	5312	NU
tunnel	Line	5313	PN, NU
services			
– full access	Point	5360	PN
– limited access	Point	5361	PN
– under construction	Point	5362	PN
junction			
– full access	Point	5370	PN, NU
– limited	Point	5371	PN, NU
– under construction	Point	5372	PN, NU
multi-level junction			
– under construction	Point	5378	PN
– normal	Point	5379	PN

## Layer 1 – Roads, railways, airports and ferries (continued)

<b>Feature description</b>	<b>Type</b>	<b>Code</b>	<b>Associated attribute(s)</b>
<b>Primary route</b>			
dual carriageway	Line	5320	PN, NU
– under construction	Line	5321	PN, NU
– over other feature	Line	5322	PN, NU
– roundabout	Point	5355	PN
single carriageway	Line	5323	PN, NU
– under construction	Line	5324	PN, NU
– over other feature	Line	5325	PN, NU
– roundabout	Point	5375	PN
narrow	Line	5326	PN, NU
– over other feature	Line	5327	PN, NU
<b>services</b>			
– limited access	Point	5364	PN
– full access	Point	5365	PN
– under construction	Point	5363	PN
tunnel	Line	5373	PN, NU
<b>A road</b>			
dual carriageway	Line	5330	PN, NU
– under construction	Line	5331	PN, NU
– over other feature	Line	5332	PN, NU
– roundabout	Point	5356	PN
single carriageway	Line	5333	PN, NU
– under construction	Line	5334	PN, NU
– over other feature	Line	5335	PN, NU
– roundabout	Point	5376	PN
narrow	Line	5336	PN, NU
– over other feature	Line	5337	PN, NU
tunnel	Line	5358	PN, NU



## Layer 1 – Roads, railways, airports and ferries (continued)

<b>Feature description</b>	<b>Type</b>	<b>Code</b>	<b>Associated attribute(s)</b>
<b>B road</b>			
dual carriageway	Line	5340	PN, NU
– over other feature	Line	5342	PN, NU
– roundabout	Point	5357	PN
single carriageway	Line	5343	PN, NU
– over other feature	Line	5345	PN, NU
– roundabout	Point	5377	PN
narrow	Line	5346	PN, NU
– over other feature	Line	5347	PN, NU
tunnel	Line	5359	PN, NU
<b>Minor or other road</b>			
normal	Line	5350	-
– over other feature	Line	5351	-
– roundabout	Point	5374	-
tunnel	Line	5353	PN
restricted access road	Line	5384	-
restricted access road 'over' other feature	Line	5385	-
Roundabout – all roads, under construction		5381	-
<b>Gradient – all roads other than minor roads</b>			
1 in 7 or steeper	Point	5380	OR
Toll	Point	5382	-
<b>Railway</b>			
standard gauge	Line	5510	PN
– over other feature	Line	5511	PN
narrow gauge	Line	5512	PN
– over other feature	Line	5513	PN
tunnel	Line	5514	PN
railway station	Point	5520	PN
level crossing (classified roads)	Point	5530	-

## Layer 1 – Roads, railways, airports and ferries (continued)

<b>Feature description</b>	<b>Type</b>	<b>Code</b>	<b>Associated attribute(s)</b>
Airport			
without customs facilities	Point	5840	PN, AN, AO, CM, UN
with customs facilities	Point	5841	PN, AN, AO, CM, UN
heliport	Point	5845	PN
Ferry			
vehicular	Line	5390	PN, FF, FT, FI, FP, FR, FE
ferry route link	Line	5393	PN, FF, FT, FI, FP, FR, FE
National trails	Line	5825	PN

## Layer 2 – water features

<b>Feature description</b>	<b>Type</b>	<b>Code</b>	<b>Associated attribute(s)</b>
Coast			
natural, HWM	Line	5110	-
man-made	Line	5111	-
Sea area seed	Rep Pt	5115	RU
Foreshore area			
sand, outer limit	Line	5120	
sand, inner limit	Line	5494	-
sand – seed	Rep Pt	5121	PN, RB
other, outer limit	Line	5122	-
other, inner limit	Line	5495	-
other – seed	Rep Pt	5123	PN, RB

## Layer 2 – Water features (continued)

<b>Feature description</b>	<b>Type</b>	<b>Code</b>	<b>Associated attribute(s)</b>
Lighthouse			
in use	Point	5140	PN
disused	Point	5142	PN
Lightship			
normal	Point	5141	PN
River – primary			
source	Line	5211	PN
middle	Line	5212	PN
lower	Line	5213	PN
River – secondary			
source	Line	5221	PN
lower	Line	5222	PN
River – other			
normal	Line	5230	PN
Canal			
normal	Line	5240	-
tunnel	Line	5241	PN
over other feature	Line	5242	PN
Lake, reservoir, lochs, ponds, shoreline and other inland water			
– outer limits	Line	5250	-
– inner limit	Line	5490	-
– area seed	Rep Pt	5251	PN, RB

## Layer 3 – cities, towns and other settlements

Feature description	Type	Code	Associated attribute(s)
Settlement – primary route destination attribute	Point	5413	PN, CM, UN
– satellite node		5443	PN, CM, UN
Settlement – non-primary route destination attribute	Point	5416	PN, CM, UN
minor settlement	Point	5419	PN, CM, UN
– includes airport without customs facilities, heliport, hotel, oil refinery and so on			
– satellite node		5446	PN,CM,UN
Settlement – no graphic text			
main node		5448	PN, CM, UN
satellite node		5447	PN, CM, UN
Urban area			
large – outer limit	Line	5420	-
large – inner limit	Line	5492	PN, CM, UN
large – seed	Rep Pt	5421	RB
small – outer limit	Line	5422	-
small – inner limit	Line	5493	PN, CM, UN
small – seed	Rep Pt	5423	RB

## Layer 4 – ceremonial boundaries

Feature description	Type	Code	Associated attribute(s)
National boundary			
boundary	Line	5710	-
seed	Point	5715	PN, RB
Ceremonial county, regional or island area			
boundary	Line	5720	-
area – seed	Rep Pt	5725	PN, RB
area (det'd) – seed	Rep Pt	5726	PN, RB
National or forest park			
boundary	Line	5820	-
seed	Point	5821	-

## Layer 5 – woods and land use

Feature description	Type	Code	Associated attribute(s)
Wood, forest			
outer margin	Line	5610	-
inner limit	Line	5491	-
area – seed	Rep Pt	5611	PN, RB
Land use			
Geographical area	Rep Pt	5620	PN, RU
parks, moors, woodland headland, fens, commons plains, large hills and summits, small hills and and other physical features			
Roman road	Line	5810	PN
Antiquity line detail	Line	5812	PN
Hill-fort	Point	5815	PN
Battlefield	Point	5816	PN
Television or radio mast	Point	5835	-
Windpowered generator	Point	5843	-
Windmill	Point	5844	-

## Layer 6 – geographic names

Feature description	Feature code	Associated attribute	Font
Descriptive text			
Minor settlements – includes airport without customs facilities, heliport, hotel, oil refinery and so on	5016	TX	3
Water text			
River, lake, loch, reservoir, bay, sea, ocean and so on	5020	TX	6
Road numbers			
– motorway number	5031	TX	1
– primary route	5032	TX	1
– A road	5033	TX	1
– B road	5034	TX	5
Tolls	5038	TX	2
Settlement names			
Settlements – includes airports with customs facilities	5040	TX	3
Primary route destination – selected places of major traffic importance includes towns, bridges, road junctions	5041	TX	8
Motorway junction numbers			
full access	5042	TX	3
limited access	5043	TX	3
National trails	5045	TX	2
National Park names	5046	TX	2
Geographical area names parks, moors, woodlands, commons, moors, plains	5060	TX	6
Large hills and summits	5061	TX	7
Small hills and other physical features	5062	TX	6

---

<b>Feature description</b>	<b>Feature code</b>	<b>Associated attribute</b>	<b>Font</b>
Antiquities text Roman (AD43–AD420)	5081	TX	4
Other	5082	TX	13

**Note:** [see appendix D](#) for text classifications.

---

## Transfer set structure

The beginning of each transfer set is structured with the following 'introductory', or 'leading', records:

**Database Header Record [DBHREC]:** this gives details of:

1. The database name.
2. NTF release date.
3. Feature classification table name.
4. Release date which applies to the whole of the transfer set.

**Attribute Description Record [ATTDESC]:** this lists and gives a description of the attributes that can be applied to features within the transfer set.

**Feature Classification Record [FEATCLASS]:** this lists and gives descriptions of all possible feature codes for the transfer set.

These 'introductory' records are followed by the data requested by you, which are contained in the section.

The section consists of two parts:

- 1 Section Header Record [SECHREC]:** this gives the National Grid coordinates of the section and on unformatted media informs you that a new section is starting.
- 2 Section body:** this comprises all the features within the section.



## General

The following are the record definitions for the transfer of Strategi data in NTF:

- Volume Header Record [VOLHDREC]
- Database Header Record [DBHREC]
- Feature Classification Record [FEATCLASS]
- Attribute Description Record [ATTDESC]
- Section Header Record [SECHREC]
- Section body – [see point and line features](#)
  - Name detail
  - Node detail
- Volume Terminator Record [VOLTERM]

## Section body

This comprises all the features within the tile that correspond to the feature types selected by you.

### Point and line features

#### Point feature

Each point feature is depicted by the use of the following records:

	Description in NTF
POINT RECORD	[POINTREC]
GEOMETRY RECORD	[GEOMETRY1]
ATTRIBUTE RECORD	[ATTREC]

## Line feature

Each line feature is depicted by the use of the following records:

	<b>Description in NTF</b>
LINE RECORD	[LINEREC]
GEOMETRY RECORD	[GEOMETRY1]
GEOMETRY	
CONTINUATION	
RECORDS	
ATTRIBUTE RECORDS	[ATTREC]

## Geometry records

Geometry records contain the coordinate position(s) in metres of the feature. Point features contain one coordinate pair; line features contain 2 or more coordinate pairs. Geometry continuation records are used where required. {X\_COORDS}, {Y\_COORDS} and {QPLAN} are treated as separate fields.

## Name detail

Each cartographically positioned name is depicted by the use of the following records:

	<b>Description in NTF</b>
TEXTRECORD	[TEXTREC]
TEXT POSITION RECORD	[TEXTPOS]
TEXT REPRESENTATION RECORD	[TEXTREP]
GEOMETRY RECORD	[GEOMETRY1]
ATTRIBUTE RECORD	[ATTREC]

## Records

Text details are only given when a name has been cartographically positioned. The Attribute Record [ATTREC] contains the definitive name is pointed to by the Text Record [TEXTREC].

The Text Record points to the Attribute Record and also points to the Text Position Record [TEXTPOS].

The Text Position Record refers back to the Text Record and points to the Geometry Record containing the coordinates of the digitised position. The Text Position Record also points to the Text Representation Record [TEXTREP] which contains the standard digitising position and orientation of the text.

All other names are held as attributes only.

## Node detail

### Node feature

Each node feature is depicted by the use of the following records:

	Description in NTF
NODE RECORD	[NODEREC]
NODE	
CONTINUATION	
RECORD	
GEOMETRY RECORD	[GEOMETRY1]
POINT RECORD	[POINTREC]
ATTRIBUTE RECORD	[ATTREC]

## Records

Node record transfers details of the bearings and number of lines that meet at a point or node.

The Node Record contains references to each Line Record that meets at that node and to the Geometry Record. The Geometry Record is referenced by the Point Records containing the feature attributes of the node.

Where lines do not meet at a previously specified point feature, a special point feature, with an attribute 'FC' of 5200 – 'unspecified node', are created.

The Node Record can contain details of up to five line features that meet at a node. Further lines meeting at that node are written to the node continuation record.

It is important to note that, although the Node Record contains references to its appropriate point and line features, the point and line features do not contain references to the node.

## Data supply structure

### Record size

NTF data is written to the output device in variable length records, with a maximum record length of 80 characters, which includes {CONT\_MARK} and {EOR}.

### Record terminator {EOR}

The end of record terminator is the per cent (%) (ASCII 37) character.

**Formatted media (transfer set less than media capacity)**

01 VOLUME HEADER RECORD	01
02 DATABASE HEADER RECORD	
40 ATTRIBUTE DESCRIPTION RECORD	
05 FEATURE CLASSIFICATION RECORD	
07 SECTION HEADER RECORD	
Tile 1 data	
99 VOLUME TERMINATION RECORD	
01 VOLUME HEADER RECORD	01
02 DATABASE HEADER RECORD	
40 ATTRIBUTE DESCRIPTION RECORD	
05 FEATURE CLASSIFICATION RECORD	
07 SECTION HEADER RECORD	
Tile 2 data	
99 VOLUME TERMINATION RECORD	
and so on	
Tile n data	
99 VOLUME TERMINATION RECORD	



## Chapter 7 Record structures for the transfer of Strategi in NTF

### NTF record list

This list comprises the valid record types used in the Strategi NTF transfer set.

Descriptor	Description	Record name
01	Volume Header Record – defines the donor and data type.	[VOLHDREC]
02	Database Header Record – transfers data about the database.	[DBHREC]
05	Feature Classification Record – defines data classifications.	[FEATCLASS]
07	Section Header Record – coordinate and structure types, unit scale, factors, and so on.	[SECHREC]
14	Attribute Record – defines the attributes for line and point records.	[ATTREC]
15	Point Record – identifies the definition of node points.	[POINTREC]
16	Node Record – defines the topological relationship between links and nodes.	[NODEREC]
21	Two-dimensional Geometry Record – defines the two-dimensional geometry for a link or node.	[GEOMETRY1]
23	Line Record – identifies the definition of a link.	[LINEREC]
40	Attribute Description Record – defines attribute descriptions and their fields.	[ATTDESC]
43	Text Record – identifies the Text Position Record and Attribute Record.	[TEXTREC]
44	Text Position Record – identifies the Text Representation Record and Geometry Record.	[TEXTPOS]
45	Text Representation Record – defines the font, text height and digitised position.	[TEXTREP]
99	Volume Terminator Record – defines the end of the transfer set.	[VOLTERM]

# Volume Header Record [VOLHDREC] 01

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	01	
DONOR	03:22	A20	ORDNANCE SURVEY<5S>	
RECIPIENT	23:42	A20	<20S>	Not used
TRANDATE	43:50	DATE	yyyymmdd	Date of processing
SERIAL	51:54	I4	0000	Not used
VOLNUM	55:56	I2		Volume number 01–99
NTFLEVEL	57:57	I1	3	
NTFVER	58:61	R4.2	0200	(Version 2.0)
NTFOR	62:62	A1	V	Variable length records
EOR	63:63	A1	%	(%) on unformatted media
			<S>	Default '%' on formatted media
DIVIDER	64:64	A1	\	Divider used in [ATTREC]
CONT_MARK	65:65	I1	0	No continuation record
EOR	66:66	A1	%	Record terminator

Record example:

01ORDNANCE SURVEY 1993091000000130200V \0%

1	2	3	4	5	6	7	8
1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890

Template



## Database Header Record [DBHREC] 02

### Record 1

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	02	
DBNAME	03:22	A20	Stratigi_01.99<6S>	Database name
DDNAME	23:42	A20	DEFAULT 02.00<7S>	
DDATE	43:50	DATE	19920515	Release date of NTF version being used
DDBASE	51:70	A20	<20S>	Not used
DDBDATE	71:78	DATE	00000000	Not used
CONT_MARK	79:79	I1	1	Continuation record follows
EOR	80:80	A1	%	Record terminator

### Record 2

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	00	Continuation record
FCNAME	03:22	A20	Stratigi_01.13<6S>	Data specification
FCDATE	23:30	DATE	19990801	Date of data specification
DQNAME	31:50	A20	<20S>	Not used
DQDATE	51:58	DATE	00000000	Not used
DATA_MODEL	59:60	I2	00	
CONT_MARK	61:61	I1	0	No continuation record
EOR	62:62	A1	%	Record terminator

Record example:

```
02Stratigi_02.96      DEFAULT_02.00      19920515      000000001%
00Stratigi_01.00      19960801      000000000000%
```

1		2		3		4		5		6		7		8					
1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0

Template

## Feature Classification Record [FEATCLASS] 05

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	05	
FEAT_CODE	03:06	A4		Contains a four-character feature code
CODE_COM	07:16	A10	<10S>	Not used
STCLASS	17:36	A20	<20S>	Not used
FEATDES	37:*	A*		Feature description
DIVIDER	*+1:*+1	A1	\	
CONT_MARK	*+2:*+2	I1	0	No continuation record
EOR	*+3:*+3	A1	%	Record terminator

\* = variable integer.

Record example:

```
055310                                  Motorway\0%
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 |
```

Template

## Section Header Record [SECHREC] 07

### Record 1

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	07	
SECT_REF	03:12	A10		Section of data ordered, for example (TQSW<6S>)
COORD_TYP	13:13	I1	2	Rectangular
STRUC_TYP	14:14	I1	1	Vector
XYLEN	15:19	I5	00005	Five-character coord fields
XY_UNIT	20:20	I1	2	Metres
XY_MULT	21:30	R10.3	0000001000	Default
Z_LEN	31:35	I5	00000	Not used
Z_UNIT	36:36	I1	0	Not used
Z_MULT	37:46	R10.3	0000001000	Not used
X_ORIG	47:56	I10		X coordinate of SW corner of unit
Y_ORIG	57:66	I10		Y coordinate of SW corner of unit
Z_DATUM	67:76	I10	0000000000	Not used
CONT_MARK	77:77	I1	1	Continuation record follows
EOR	78:78	A1	%	Record terminator

**Record 2**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	00	Continuation record
XMIN	03:12	I10	0000000000	
YMIN	13:22	I10	0000000000	
XMAX	23:32	I10	0000050000	
YMAX	33:42	I10	0000050000	
XY_ACC	43:47	R5.2	00000	Not used
Z_ACC	48:52	R5.2	00000	Not used
SURV_DATE	53:60	DATE	00000000	Not used
LAST_AMND	61:68	DATE	yyyymmdd	Date last amended
COPYRIGHT	69:76	DATE	yyyymmdd	Copyright date
CONT_MARK	77:77	I1	0	No continuation record
EOR	78:78	A1	%	Record terminator

Record example:

```
07SSNE      21000052000000100000000000000010000000250000000015000000000000001%
0000000000000000000000000000000500000000005000000000000000000000019930501199307140%
```

	1	2	3	4	5	6	7	8
12345678901234567890123456789012345678901234567890123456789012345678901234567890								

Template

## Attribute Record [ATTREC] 14

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	14	
ATT_ID	03:08	I6		Given in [POINTREC] or [LINEREC] (fields)
	09: *	*		

### Attribute Record: Point

All point records have a **FC** attribute. The following attributes are optional:

<b>OR</b>	Orientation	<b>FF</b>	Ferry from
<b>RB</b>	Representative point bounded	<b>FT</b>	Ferry to
<b>RU</b>	Representative point unbounded	<b>FI</b>	Ferry time
<b>PN</b>	Proper name	<b>FP</b>	Ferry type
<b>AN</b>	Airport – International	<b>FR</b>	Ferry restrictions
<b>AO</b>	Airport – other	<b>FE</b>	Ferry access
<b>CM</b>	County name		
<b>UN</b>	Unitary name		

### Point Record example:

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	14	
ATT_ID	03:08	I6	000001	

### First attribute: Feature code

Field	Position	Format	Value example	Description
VAL_TYPE	09:10	A2	FC	Feature code
VALUE	11:14	I4	5611	Woodland seed

### Second attribute: Bounded representative point

Field	Position	Format	Value example	Description
VAL_TYPE	15:16	A2	RB	Representative point
VALUE	17:17	A1	0	Dummy argument

**Third attribute: Proper name**

Field	Position	Format	Value example	Description
VAL_TYPE	18:19	A2	PN	Representative point
VALUE	20:34	A15	SHERWOOD FOREST	
DIVIDER	35:35	A1	\	
CONT_MARK	36:36	I1	0	No continuation record
EOR	37:37	A1	%	Record terminator

Would appear as:

```
14000001FC5611RBOPNSHERWOOD FOREST\0%
```

Other examples of use of ATTREC for point features:

```
14000002FC5115RU00%
```

This indicates {ATT\_ID} 2, feature code 5115: the sea, which is a representative point of an unbounded area.

```
14000003FC5520PNSOUTHAMPTON PARKWAY\0%
```

This indicates {ATT\_ID} 3, feature code 5520: a railway station, with the proper name of Southampton Parkway.

```
14000015FC5380OR08500%
```

This indicates {ATT\_ID} 15, feature code 5380: a gradient 1 in 7 or steeper, symbol orientated at 85.0 degrees.

**Attribute Record: Line**

All line records will have the following attribute:

**FC: Feature code**

The following attributes are optional:

**PN: Proper name**

**NU: Numbered feature**

Note: Because the PN and NU attributes are of variable length, they are placed last in the attribute list. It is possible for a feature to have both PN and NU attributes, although with the current structure of 1:250 000 scale data this does not happen at present. An example of a dual text attribute would be A 4091, HIGH STREET converted to NUA 4091\PN HIGH STREET.

**Line record example:**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	14	
ATT_ID	03:08	I6	000001	

**First attribute: Feature code**

Field	Position	Format	Value example	Description
VAL_TYPE	09:10	A2	FC	Feature code
VALUE	11:14	I4	5810	Roman road

**Second attribute: Proper name**

Field	Position	Format	Value example	Description
VAL_TYPE	15:16	A2	PN	Proper name
VALUE	17:30	A14	WATLING STREET	
DIVIDER	31:31	A1	\	
CONT_MARK	32:32	I1	0	No continuation record
EOR	33:33	A1	%	Record terminator

Would appear as:

14000001FC5810PNWATLING STREET\0%

Other examples of use of ATTREC for line features:

14000002FC5310NUM 27\0%

This indicates {ATT\_ID} 2, feature code 5310: Motorway with road number M27.

14000003FC5825PNDORSET COAST PATH\0%

This indicates {ATT\_ID} 3, feature code 5825: Long-distance footpath named Dorset Coast Path.

**Text record example:**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	14	
ATT_ID	03:08	I6	000001	
<b>First attribute: Feature code</b>				
VAL_TYPE	09:10	A2	FC	Feature code
VALUE	11:14	I4	5040	Positioned name
<b>Second attribute: Independent text</b>				
VAL_TYPE	15:16	A2	TX	Independent text
VALUE	17:28	A12	CUDDER POINT	
DIVIDER	29:29	A1	\	
CONT_MARK	30:30	I1	0	No continuation record
EOR	31:31	A1	%	Record terminator

Record example:

14000001FC5040TXCUDDER POINT\0%

1	2	3	4	5	6	7	8
1234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890							

Template



## Point Record [POINTREC] 15

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	15	
POINT_ID	03:08	I6		Sequential number of Point Record – starting at 000001.
GEOM_ID	09:14	I6		Sequential number of [GEOMETRY1] record – starting at 000001.
NUM_ATT	15:16	I2	01	
ATT_ID	17:22	I6		Sequential number of [ATTREC] record – starting at 000001. If the point feature has no associated [ATTREC], then {ATT_ID} is set to 000000.
CONT_MARK	23:23	I1	0	No continuation record
EOR	24:24	A1	%	Record terminator

Record example:

15000488004804010048040%

	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	
9	0	1	2	3	4	5	6	7
8	9	0	1	2	3	4	5	6
7	8	9	0	1	2	3	4	5
6	7	8	9	0	1	2	3	4
5	6	7	8	9	0	1	2	3
4	5	6	7	8	9	0	1	2
3	4	5	6	7	8	9	0	1
2	3	4	5	6	7	8	9	0
1	2	3	4	5	6	7	8	9

Template

## Node Record [NODEREC] 16

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	16	
NODE_ID	03:08	I6		Sequential number of Node Record, starting at 000001.
GEOM_ID_OF_POINT	09:14	I6		Identity of a [GEOMETRY1] record containing the position of the node.
NUM_LINKS	15:18	I4		Number of links that meet at the node, on Ordnance Survey 1:250 000 scale data the maximum is 9.

The following fields are the detail pertaining to each link – they are repeated as many times as the value of {NUM\_LINKS}. Node records, with {NUM\_LINKS} greater than 5, require a continuation record starting with 00 {REC\_DESC}.

Field	Position	Format	Value example	Description
DIR	19:19	I1		1 if the start of a line, 2 if the end of a line.
GEOM_ID_OF_LINK	20:25	I6		{GEOM_ID} of linked feature
ORIENT	26:29	R4,1		Bearing, measured clockwise from grid north, of the first or last segment of the linked feature.
LEVEL	30:30	I1		Relative levels of the links on the ground; always 1 (default) for level features; 'over' information by feature code.

At the record end:

Field	Position	Format	Value example	Description
CONT_MARK	*:*	I1	0	No continuation record or
			1	Continuation record follows
EOR	*+1:*+1	A1	%	Record terminator

\* = variable integer.

Record example:

1600289600480400042004921226012005034320011005035045011005210165010%

	1	2	3	4	5	6	7	8
12345678901	2345678901	2345678901	2345678901	2345678901	2345678901	2345678901	2345678901	2345678901

Template

## Geometry Record [GEOMETRY1] 21

### GEOMETRY1 associated with POINTREC

Field	Position	Format	Value example
REC_DESC	01:02	A2	21
GEOM_ID	03:08	I6	
GTYPE	09:09	I1	1
NUM_COORD	10:13	I4	0001
X_COORD	14:18	I5	
Y_COORD	19:23	I5	
QPLAN	24:24	A1	<S>
CONT_MARK	25:25	I1	0
EOR	26:26	A1	%

### Description

Sequential number of [GEOMETRY1] record – starting at 000001.  
 Point feature  
 Point has 1 coordinate pair  
 X coordinate  
 Y coordinate  
 Not used  
 No continuation record  
 Record terminator

### GEOMETRY1 associated with LINEREC

Field	Position	Format	Value example
REC_DESC	01:02	A2	21
GEOM_ID	03:08	I6	
GTYPE	09:09	I1	2
NUM_COORD	10:13	I4	
X_COORD	14:18	I5	
Y_COORD	19:23	I5	
QPLAN	24:24	A1	<S>
CONT_MARK	*.*	I1	0
			1
EOR	*+1:.*+1	A1	%

### Description

Sequential number of [GEOMETRY1] record – starting at 000001.  
 Line feature  
 Number of coordinates pairs, in the range 0002–9999.  
 X coordinate. (Repeated until {NUM\_COORD} has been transferred).  
 Y coordinate. (Repeated until {NUM\_COORD} has been transferred).  
 Not used  
 No continuation record or  
 Continuation record follows  
 Record terminator

This record may contain many CONTINUATION 00 records.

\* = variable integer.

Note: {X\_COORD} and {Y\_COORD} are given in metres from the SW corner of the rectangular area defined in [SECHREC]. {X\_COORD} and {Y\_COORD} have a value between 0 and 50 000. {X\_COORD} and {Y\_COORD} have been redefined as 15 fields in field {XYLEN} in record [SECHREC].

Record example:

21004804100011564044030 0%

	1	2	3	4	5	6	7	8
1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890	1234567890

Template

## Line Record [LINEREC] 23

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	23	
LINE_ID	03:08	I6		Sequential number of [LINEREC] record – starting at 000001.
GEOM_ID	09:14	I6		Sequential number identifier of attached [GEOMETRY1] record – starting at 000001.
NUM_ATT	15:16	I2	01	
ATT_ID	17:22	I6		Sequential number of attached [ATTREC] record – starting at 000001. If the line feature has no associated [ATTREC] then {ATT_ID} is set to 000000.
CONT_MARK	23:23	I1	0	No continuation record
EOR	24:24	A1	%	Record terminator

Record example:

23004804005369010053690%

	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	
9	0	1	2	3	4	5	6	7
8	9	0	1	2	3	4	5	6
7	8	9	0	1	2	3	4	5
6	7	8	9	0	1	2	3	4
5	6	7	8	9	0	1	2	3
4	5	6	7	8	9	0	1	2
3	4	5	6	7	8	9	0	1
2	3	4	5	6	7	8	9	0
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8

Template

## Attribute Description Record [ATTDESC] 40

### Numbered feature – NU

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	NU	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:28	A16	NUMBERED FEATURE	
DIVIDER	29:29	A1	\	
FDESC	30:57	A28	ROAD & ROAD JUNCTION NUMBERS	
DIVIDER	58:58	A1	\	
CONT_MARK	59:59	I1	0	No continuation record
EOR	60:60	A1	%	Record terminator

### Representative point 'bounded' – RB

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	RB	
FWIDTH	05:07	A3	001	
FINTER	08:12	A5	A1	
ATT_NAME	13:40	A28	BOUNDED REPRESENTATIVE POINT	
DIVIDER	41:41	A1	\	
FDESC	42:71	A30	POINT SEEDING BOUNDED FEATURES	
DIVIDER	73:73	A1	\	
CONT_MARK	74:74	I1	0	No continuation record
EOR	75:75	A1	%	Record terminator

**Representative point ‘unbounded’ – RU**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	RU	
FWIDTH	05:07	A3	001	
FINTER	08:12	A5	A1	
ATT_NAME	13:42	A30	UNBOUNDED REPRESENTATIVE POINT	
DIVIDER	43:43	A1	\	
FDESC	44:75	A32	POINT SEEDING UNBOUNDED FEATURES	
DIVIDER	76:76	A1	\	
CONT_MARK	77:77	I1	0	No continuation record
EOR	78:78	A1	%	Record terminator

**Feature code – FC**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FC	
FWIDTH	05:07	A3	004	
FINTER	08:12	A5	I4	
ATT_NAME	13:24	A12	FEATURE CODE	
DIVIDER	25:25	A1	\	
FDESC	26:45	A20	NUMERIC FEATURE CODE	
DIVIDER	46:46	A1	\	
CONT_MARK	47:47	I1	0	No continuation record
EOR	48:48	A1	%	Record terminator



**Proper name – PN**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	PN	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:23	A11	PROPER NAME	
DIVIDER	24:24	A1	\	
FDESC	25:39	A15	DEFINITIVE NAME	
DIVIDER	40:40	A1	\	
CONT_MARK	41:41	I1	0	No continuation record
EOR	42:42	A1	%	Record terminator

**Orientation – OR**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	OR	
FWIDTH	05:07	A3	004	
FINTER	08:12	A5	R4,1	
ATT_NAME	13:23	A11	ORIENTATION	
DIVIDER	24:24	A1	\	
FDESC	25:35	A11	ORIENTATION	
DIVIDER	36:36	A1	\	
CONT_MARK	37:37	I1	0	No continuation record
EOR	38:38	A1	%	Record terminator

### Independent text – TX

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	TX	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:16	A4	TEXT	
DIVIDER	17:17	A1	\	
FDESC	18:33	A16	INDEPENDENT TEXT	
DIVIDER	34:34	A1	\	
CONT_MARK	35:35	I1	0	No continuation record
EOR	36:36	A1	%	Record terminator

### Airport – International – AN

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	AN	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:25	A13	INTERNATIONAL	
DIVIDER	26:26	A1	\	
FDESC	27:52	A26	AIRPORT INTERNATIONAL FLAG	
DIVIDER	53:53	A1	\	
CONT_MARK	54:54	I1	0	No continuation record
EOR	55:55	A1	%	Record terminator

### Airport – other – AO

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	AO	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:17	A5	OTHER	
DIVIDER	18.18	A1	\	
FDESC	19.36	A18	AIRPORT OTHER FLAG	
DIVIDER	37.37	A1	\	
CONT_MARK	38.38	I1	0	No continuation record
EOR	39.39	A1	%	Record terminator

### County name – CM

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	CM	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:23	A11	COUNTY NAME	
DIVIDER	24.24	A1	\	
FDESC	25.35	A11	COUNTY NAME	
DIVIDER	36.36	A1	\	
CONT_MARK	37.37	I1	0	No continuation record
EOR	38.38	A1	%	Record terminator

### Unitary authority name – UN

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	UN	
FWIDTH	05:07	A3	<3S>	Variable
FINTER	08:12	A5	A*	Variable length character
ATT_NAME	13:24	A12	UNITARY NAME	
DIVIDER	25:25	A1	\	
FDESC	26:47	A22	UNITARY AUTHORITY NAME	
DIVIDER	48:48	A1	\	
CONT_MARK	49:49	I1	0	No continuation record
EOR	50:50	A1	%	Record terminator

### Owner – OW

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	OW	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:17	A5	OWNER	
DIVIDER	18:18	A1	\	
FDESC	19:23	A5	OWNER	
DIVIDER	24:24	A1	\	
CONT_MARK	25:25	I1	0	No continuation record
EOR	26:26	A1	%	Record terminator

**Ferry from – FF**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FF	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:22	A10	FERRY FROM	
DIVIDER	23:23	A1	\	
FDESC	24:33	A10	FERRY FROM	
DIVIDER	34:34	A1	\	
CONT_MARK	35:35	I1	0	No continuation record
EOR	36:36	A1	%	Record terminator

**Ferry to – FT**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FT	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:20	A8	FERRY TO	
DIVIDER	21:21	A1	\	
FDESC	22:29	A8	FERRY TO	
DIVIDER	30:30	A1	\	
CONT_MARK	31:31	I1	0	No continuation record
EOR	32:32	A1	%	Record terminator

**Ferry time – FI**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FI	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:22	A10	FERRY TIME	
DIVIDER	23:23	A1	\	
FDESC	24:33	A10	FERRY TIME	
DIVIDER	34:34	A1	\	
CONT_MARK	35:35	I1	0	No continuation record
EOR	36:36	A1	%	Record terminator

**Ferry type – FP**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FP	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:22	A10	FERRY TYPE	
DIVIDER	23:23	A1	\	
FDESC	24:33	A10	FERRY TYPE	
DIVIDER	34:34	A1	\	
CONT_MARK	35:35	I1	0	No continuation record
EOR	36:36	A1	%	Record terminator

**Ferry Restrictions – FR**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FR	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:30	A18	FERRY RESTRICTIONS	
DIVIDER	31:31	A1	\	
FDESC	32:49	A18	FERRY RESTRICTIONS	
DIVIDER	50:50	A1	\	
CONT_MARK	51:51	I1	0	No continuation record
EOR	52:52	A1	%	Record terminator

**Ferry access – FE**

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	40	
VAL_TYPE	03:04	A2	FE	
FWIDTH	05:07	A3	<3S>	
FINTER	08:12	A5	A*	
ATT_NAME	13:24	A12	FERRY ACCESS	
DIVIDER	24:24	A1	\	
FDESC	25:36	A12	FERRY ACCESS	
DIVIDER	37:37	A1	\	
CONT_MARK	38:38	I1	0	No continuation record
EOR	39:39	A1	%	Record terminator

Record example:

40NU	A*	NUMBERED	FEATURE\	ROAD &	ROAD	JUNCTION	NUMBERS\	0%
1	2	3	4	5	6	7	8	
1234567890123456789012345678901234567890123456789012345678901234567890								

Template





## Text Position Record [TEXTPOS] 44

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	44	
TEXP_ID	03:08	I6		Cross reference from [TEXTREC].
NUM_TEXR	09:10	I2	01	
TEXR_ID	11:16	I6		Sequential number of [TEXTREP] starting at 000001.
GEOM_ID	17:22	I6		Field contains the {GEOM_ID} of the [GEOMETRY1] record that contains the coordinates of the igitised position of the name.
CONT_MARK	23:23	I1	0	No continuation record
EOR	24:24	A1	%	Record terminator

Record example:

44000003010000030002670%

	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	
9	0	1	2	3	4	5	6	7
8	9	0	1	2	3	4	5	6
7	8	9	0	1	2	3	4	5
6	7	8	9	0	1	2	3	4
5	6	7	8	9	0	1	2	3
4	5	6	7	8	9	0	1	2
3	4	5	6	7	8	9	0	1
2	3	4	5	6	7	8	9	0
1	2	3	4	5	6	7	8	9

Template

## Text Representation Record [TEXTREP] 45

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	45	
TEXR_ID	03:08	I6		Cross reference from [TEXTPOS].
FONT	09:12	I4	0001-0008	
TEXT_HT	13:15	R3,1	008-050	Height in millimetres.
DIG_POSTN	16:16	I1		Standard Ordnance Survey digitising position 0-8.
ORIENT	17:20	R4,1		Measured anticlockwise from grid east in the range 0000-3599.
CONT_MARK	21:21	I1	0	No continuation record
EOR	22:22	A1	%	Record terminator

Record example:

450000030004008300000%

	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8

Template

## Volume Terminator Record [VOLTERM] 99

Field	Position	Format	Value example	Description
REC_DESC	01:02	A2	99	
FREE_TEXT	03:*	A*		See note below
CONT_VOL	*+1:*+1	I1	0 1	No continuation volume or Continuation volume follows
EOR	*+2:*+2	A1	%	Record terminator

Notes: If there are further volume(s) to follow then the FREE\_TEXT field comprises the following message:  
'End Of Volume (nn). Transfer Set Continues On Volume (nn+1)'

If there are no further volumes then the FREE\_TEXT field will READ:  
'End Of Transfer Set'

\* = variable integer

Record example:

```
99End Of Volume 01 Transfer Set Continues On Volume 021%
99End Of Transfer Set0%
```

	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8
9	0	1	2	3	4	5	6	7
8	9	0	1	2	3	4	5	6
7	8	9	0	1	2	3	4	5
6	7	8	9	0	1	2	3	4
5	6	7	8	9	0	1	2	3
4	5	6	7	8	9	0	1	2
3	4	5	6	7	8	9	0	1
2	3	4	5	6	7	8	9	0
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8

Template



## Chapter 8 DXF explained

### Introduction

The purpose of chapters 8 and 9 is to:

- Provide a brief description of the presentation of Strategi in the DXF transfer format.
  - Drawing Exchange Format (DXF) (conforming to AutoCAD release 12 with extended entity data).

As part of this description, data structure diagrams are used to give greater explanation where necessary.

- Provide Licensed Partners with as much detail as necessary to enable Strategi files in DXF to be easily understood and processed by application software.

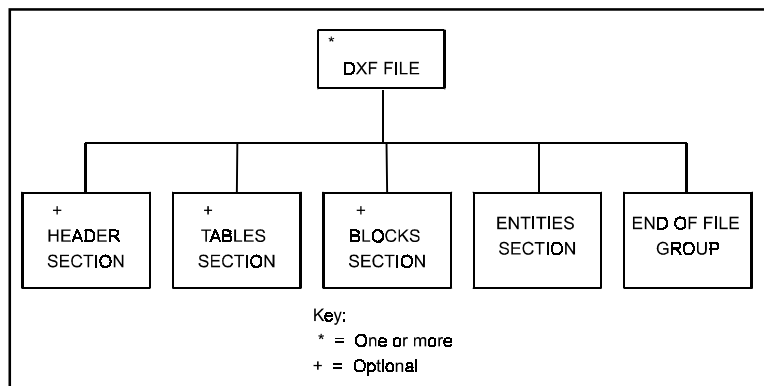
The term 'data structure' used in these chapters refers to the organisation and sequence of the records in the data file and **not** to the geographical topology of the data.

These chapters should be read in conjunction with [chapters 1 to 3](#) which describes the content of Strategi.

## An overview of the Strategi in DXF

### Drawing Exchange Format (DXF)

Strategi is available in DXF, conforming to AutoCAD release 12 using extended entity data to store attributes. The transfer format is that defined by the NEDO Working Party for the exchange of two-dimensional drawings in the construction industry. An overview of the data structure of a Strategi file in DXF is shown below.



### Structure of Strategi in DXF

Strategi has a limited 'link and node' data structure; within this structure a feature may be a name, a point, or a line (or series of lines forming a coherent unit). Each feature is free-standing; that is, its topological relationship to any other feature is **not** expressed in the data.

## Feature representation

Features are classified by type and each type is placed in a separate DXF layer.

### Line features

A feature is a subjective entity; that is, so long as the constituent lines are of the same description (layer), a feature need not fully describe a logical piece of detail.

The extent of a feature is determined by digitising conventions and does not always coincide with the topology. Each linear feature is composed of a string of XY coordinate pairs implicitly joined by straight lines.

The colour and line weights of some layers may differ when DXF is used with certain software packages.

### Area features

Area features are not defined within vector link and node data. Features which might be thought of as 'areas' are treated in the data as linear features, for example a woodland outline is treated as a polyline in layer G8065610.

### Name features

Name features are treated as free-standing text data. There is no explicit relationship (in the data) between a text feature and the point or line feature to which it belongs.

Ordnance Survey distinguishes between layer name types, for example motorway numbers and water names – by placing each name type in a separate DXF layer.

Text has position, expressed as a single coordinate pair, held as X and Y offsets from the map origin (SW corner). Text which is double- or treble-banked is treated as two or three separate features. The text string may be considered to be contained within an 'envelope' whose bottom left corner is positioned on this coordinate pair. Text is oriented, that is, it may run from west to east across the map, or it may be plotted at some other angle measured anticlockwise from grid east.

## Information specific to DXF

### Coordinate system

The coordinate system is the National Grid.

The coordinates are to a resolution of 0.01 m. This is the resolution of the source data.

### Height

No height attributes are applied to any feature.

### Layer names

*Layer Naming Convention for CAD in the Construction Industry Version 2*, which is based upon the guidelines laid down in BS 1192: Part 5 – *Guide for structuring of computer graphic information* has been adopted.

Each layer name is an eight character string. The first four characters relate to the AUG/Autodesk® system, with G (GIS) as the source of the information, and 800–899 as the part code. This product is **G806**.



The remaining four digits relate to existing Ordnance Survey digital map data in their own NTF system and are leading zero filled.

For example:

G8065310 – Motorways

## Neatline

Neatline around the extent of the map data are added as lines in the ENTITIES section, (layer name G8060572).

## Grid

A grid is added as lines in the ENTITIES section (layer name G8060572). The grid is created by the translator and therefore must be specified before the translation takes place.

## Grid values

Full 100 000 metre National Grid easting and northing values followed by an 'm' are added as text strings in the ENTITIES section, (layer name G8060573) at each corner of the map extent either horizontal or vertical to read from the lower left corner of the tile.

Intermediate grid values are shown as multiples of 10 000 metres from the nearest 100 km National Grid, (layer name G8060572). These are horizontal.

## Strategi DXF layers

Ordnance Survey categorises map features into layers, the number of layers depends on the specific map content and the product specification.

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
A road						
G8065330	dual carriageway	CONTINUOUS	2	POLYLINE	RED	
G8065332	– over other feature	CONTINUOUS	2	POLYLINE	RED	
G8065356	– roundabout	CONTINUOUS		INSERT	RED	RBOUT
G8065331	– under construction	DASHED	2	POLYLINE	RED	
G8065336	narrow	CONTINUOUS	1	POLYLINE	RED	
G8065337	– over other feature	CONTINUOUS	1	POLYLINE	RED	
G8065333	single carriageway	CONTINUOUS	1	POLYLINE	RED	
G8065335	– over other feature	CONTINUOUS	1	POLYLINE	RED	
G8065376	– roundabout	CONTINUOUS		INSERT	RED	RBOUT
G8065334	– under construction	DASHED	1	POLYLINE	RED	
Airport						
G8065841	with customs facilities	CONTINUOUS		INSERT	GREEN	AIRCUST
G8065840	without customs facilities	CONTINUOUS		INSERT	RED	AIRNOCUST
B road						
G8065340	dual carriageway	CONTINUOUS	2	POLYLINE	ORANGE	
G8065342	– over other feature	CONTINUOUS	2	POLYLINE	ORANGE	
G8065357	– roundabout	CONTINUOUS		INSERT	ORANGE	RBOUT
G8065346	narrow	CONTINUOUS	1	POLYLINE	ORANGE	
G8065347	– over other feature	CONTINUOUS	1	POLYLINE	ORANGE	
G8065343	single carriageway	CONTINUOUS	1	POLYLINE	ORANGE	
G8065345	– over other feature	CONTINUOUS	1	POLYLINE	ORANGE	
G8065377	– roundabout	CONTINUOUS		INSERT	ORANGE	RBOUT
Ferry						
G8065390	vehicular	DASHED	1	POLYLINE	WHITE	
G8065393	ferry route link	DASHED	1	POLYLINE	WHITE	
G8065380	Gradient – 1 in 7 or steeper	CONTINUOUS		INSERT	WHITE	GRADIENT
G8065845	Heliport	CONTINUOUS		INSERT	WHITE	HELIPORT

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
G8065381	Roundabout					
	– under construction	CONTINUOUS		INSERT	black	RBOUT_UNCON
G8065530	Level crossing	CONTINUOUS		INSERT	WHITE	LEVGCROSS
G8065825	Long-distance footpath	DASHED	1	POLYLINE	GREEN	
	Minor or other road					
G8065350	– normal	CONTINUOUS	1	POLYLINE	WHITE	
G8065351	– over other feature	CONTINUOUS	1	POLYLINE	WHITE	
G8065374	– roundabout	CONTINUOUS		INSERT	WHITE	RBOUT
	Motorway					
G8065310	normal	CONTINUOUS	3	POLYLINE	BLUE	
G8065312	– over other feature	CONTINUOUS	3	POLYLINE	BLUE	
G8065311	– under construction	DASHED	3	POLYLINE	BLUE	
G8065370	– junction	CONTINUOUS		INSERT	BLUE	JUNCTION
G8065371	– limited access	CONTINUOUS		INSERT	BLUE	JUNCTION
G8065372	– under construction	CONTINUOUS		INSERT	WHITE	JUNCTION
G8065360	services	CONTINUOUS		INSERT	BLUE	SERVICES
G8065361	– limited access	CONTINUOUS		INSERT	BLUE	SERV_LTD
G8065362	– under construction	CONTINUOUS		INSERT	WHITE	SERV_CON
G8065379	Multi-level junction	CONTINUOUS		INSERT	WHITE	MULT_JUNC
G8065378	– under construction	CONTINUOUS		INSERT	GREY	MULT_JUNC
	Primary Route					
G8065320	dual carriageway	CONTINUOUS	2	POLYLINE	GREEN	
G8065322	– over other feature	CONTINUOUS	2	POLYLINE	GREEN	
G8065355	– roundabout	CONTINUOUS		INSERT	GREEN	RBOUT
G8065321	– under construction	DASHED	2	POLYLINE	GREEN	
G8065323	single carriageway	CONTINUOUS	1	POLYLINE	GREEN	
G8065325	– over other feature	CONTINUOUS	1	POLYLINE	GREEN	
G8065375	– roundabout	CONTINUOUS		INSERT	GREEN	RBOUT
G8065324	– under construction	DASHED	1	POLYLINE	GREEN	
G8065326	narrow	CONTINUOUS	1	POLYLINE	GREEN	
G8065327	– over other feature	CONTINUOUS	1	POLYLINE	GREEN	

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
G8065365	service area	CONTINUOUS		INSERT	GREEN	SERVICES
G8065364	– limited access	CONTINUOUS		INSERT	WHITE	SERV_LTD
G8065363	– under construction	CONTINUOUS		INSERT	BLACK	SERV_UNCON
	Railway					
G8065510	normal	CONTINUOUS	3	POLYLINE	WHITE	
G8065511	– over other feature	CONTINUOUS	3	POLYLINE	WHITE	
G8065512	narrow gauge	CONTINUOUS	1	POLYLINE	WHITE	
G8065513	– over other feature	CONTINUOUS	1	POLYLINE	WHITE	
G8065514	tunnel	DASHED	1	POLYLINE	WHITE	
G8065520	Railway station	CONTINUOUS		INSERT	WHITE/RED	STATION
G8065382	Toll	CONTINUOUS		INSERT	WHITE	TOLL
G8065313	Tunnel	DASHED	1	POLYLINE	WHITE	
	Canal					
G8065240	normal	CONTINUOUS	1	POLYLINE	CYAN	
G8065242	– over other feature	CONTINUOUS	1	POLYLINE	CYAN	
G8065241	tunnel	DASHED	1	POLYLINE	CYAN	
	Coast					
G8065111	man-made	CONTINUOUS	3	POLYLINE	BLUE	
G8065110	natural, HWM	CONTINUOUS	3	POLYLINE	BLUE	
	Foreshore area					
G8065121	sand – seed	CONTINUOUS		INSERT	YELLOW	SEEDPOINT
G8065120	sand outer margin	CONTINUOUS	1	POLYLINE	YELLOW	
G8065494	sand inner margin	CONTINUOUS	1	POLYLINE	YELLOW	
G8065123	other – seed	CONTINUOUS		INSERT	CYAN	SEEDPOINT
G8065122	other outer margin	CONTINUOUS	1	POLYLINE	CYAN	
G8065495	other inner margin	CONTINUOUS	1	POLYLINE	CYAN	
	Lake or reservoir					
G8065251	area seed	CONTINUOUS		INSERT	CYAN	SEEDPOINT
G8065250	shoreline	CONTINUOUS	1	POLYLINE	CYAN	
	Lighthouse					
G8065140	in use	CONTINUOUS		INSERT	BLUE	LHINUSE
G8065142	disused	CONTINUOUS		INSERT	BLUE	LHDISUSE

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
G8065141	Lightship River main	CONTINUOUS		INSERT	BLUE	LIGHTSHIP
G8065211	– source	CONTINUOUS	1	POLYLINE	CYAN	
G8065212	– middle	CONTINUOUS	1	POLYLINE	CYAN	
G8065213	– lower	CONTINUOUS	1	POLYLINE	CYAN	
	secondary					
G8065221	– source	CONTINUOUS	1	POLYLINE	CYAN	
G8065222	– lower	CONTINUOUS	1	POLYLINE	CYAN	
G8065230	minor	CONTINUOUS	1	POLYLINE	CYAN	
G8065115	Sea – seed Route destination	CONTINUOUS		INSERT	BLUE	SEEDPOINT
	primary	CONTINUOUS		INSERT	GREEN	SEEDPOINT
G8065413	– satellite	CONTINUOUS		INSERT	GREEN	SEEDPOINT
G8065416	non-primary settlement	CONTINUOUS		INSERT	WHITE	SEEDPOINT
G8065446	– satellite	CONTINUOUS		INSERT	GREEN	SEEDPOINT
G8065419	non-primary minor settlement	CONTINUOUS		INSERT	WHITE	SEEDPOINT
	Settlement – no graphic text					
G8065448	main node	CONTINUOUS		INSERT	GREY	DLUASEED
G8065447	satellite node	CONTINUOUS		INSERT	GREY	DLUASEED
	Urban area					
G8065421	large – seed	CONTINUOUS		INSERT	GREY	DLUASEED
G8065420	large – outer margin	CONTINUOUS	3	POLYLINE	GREY	
G8065493	large – inner margin	CONTINUOUS	3	POLYLINE	GREY	
G8065423	small – seed	CONTINUOUS		INSERT	GREY	DLUASEED
G8065422	small – outer margin	CONTINUOUS	3	POLYLINE	GREY	
G8065493	small – inner margin	CONTINUOUS	3	POLYLINE	GREY	
	County					
G8065725	area – seed	CONTINUOUS		INSERT	WHITE	SEEDPOINT
G8065726	area (det'd) – seed	CONTINUOUS		INSERT	WHITE	SEEDPOINT
G8065720	boundary	DASHED	1	POLYLINE	WHITE	

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
G8065820	National Park boundary	CONTINUOUS	1	POLYLINE	YELLOW	
G8065821	seed	CONTINUOUS		INSERT	YELLOW	SEEDPOINT
G8065710	National boundary	DASH-DOT	1	POLYLINE	WHITE	
G8065715	National boundary seed	CONTINUOUS		INSERT	WHITE	SEEDPOINT
G8065812	Antiquity detail – linear	CONTINUOUS	1	POLYLINE	WHITE	
G8065816	Battlefield	CONTINUOUS		INSERT	WHITE	BATTLE
G8065620	Geographic area	CONTINUOUS		INSERT	WHITE	SEEDPOINT
G8065815	Hill-fort	CONTINUOUS		INSERT	WHITE	HILLFORT
G8065835	Radio mast	CONTINUOUS		INSERT	WHITE	MAST
G8065810	Roman road	CONTINUOUS	1	POLYLINE	WHITE	
G8065843	Wind generator	CONTINUOUS		INSERT	WHITE	WINDGEN
G8065844	Windmill	CONTINUOUS		INSERT	WHITE	WINDMILL
	Wood, forest					
G8065611	area – seed	CONTINUOUS		INSERT	GREEN	WOODSEED
G8065610	area – outer margin	DASH-DOT	1	POLYLINE	GREEN	
G8065491	area – inner margin	DASH-DOT	1	POLYLINE	GREEN	
G8065020	Water feature	STANDARD		TEXT	CYAN	
G8065031	Motorway number	STANDARD		TEXT	BLUE	
G8065032	Primary route	STANDARD		TEXT	GREEN	
G8065033	A road	STANDARD		TEXT	RED	
G8065034	B road	STANDARD		TEXT	ORANGE	
G8065038	Tolls	STANDARD		TEXT	WHITE	
G8065040	Settlements	STANDARD		TEXT	WHITE	
G8065016	Minor settlements	STANDARD		TEXT	WHITE	
G8065041	Primary route destinations	STANDARD		TEXT	GREEN	
G8065042	Motorway junction number	STANDARD		TEXT	BLUE	
G8065043	Motorway junction limited interchange	STANDARD		TEXT	WHITE	
G8065060	Parks, moors	STANDARD		TEXT	WHITE	
G8065061	Important hills	STANDARD		TEXT	WHITE	
G8065062	Other physical features	STANDARD		TEXT	WHITE	

Layer name	Description	Linetype	Line weight	Entity	Colour	Block
G8065081	Roman antiquities	STANDARD		TEXT	WHITE	
G8065082	Antiquities	STANDARD		TEXT	WHITE	
G8060575	Default	CONTINUOUS	1	POLYLINE	WHITE	
G8060571	Footnotes	STANDARD		TEXT	WHITE	ST_FOOTNOTES
G8060572	Grid lines and values	CONTINUOUS	1	LINE/TEXT	WHITE	
G8060573	Grid values	STANDARD	1	TEXT	WHITE	
G8065200	Unspecified node	CONTINUOUS		INSERT	MAGENTA	CIRCLE(small)

## Strategi footnotes

The following footnotes are added as an insert BLOCK in the ENTITIES section of the DXF data file. The positions of the footnotes are indicated in [Figure 8.1](#).

**Note 1:** Top margin centrally aligned, 1 750 ground metres,  
Layer: G8060571  
Ordnance Survey®

**Note 2:** Top margin centrally aligned, 1 500 ground metres,  
Layer: G8060571  
Strategi data

**Note 3:** Lower left margin, 500 ground metres, Layer: G8060571  
Translation date dd Mmmmmmmmm CCYY

**Note 4:** Lower left margin, 500 ground metres, Layer: G8060571  
Tile reference number \_\_ \_\_ \_\_

**Note 5:** Lower left margin, 500 ground metres, Layer: G8060571  
Reproduced from Ordnance Survey Strategi® data with  
the permission of The Controller of Her Majesty's  
Stationery Office.

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**Note 6:** Lower right margin, 500 ground metres, Layer: G8060571  
The derived scale of the product is dependent upon  
the source data.

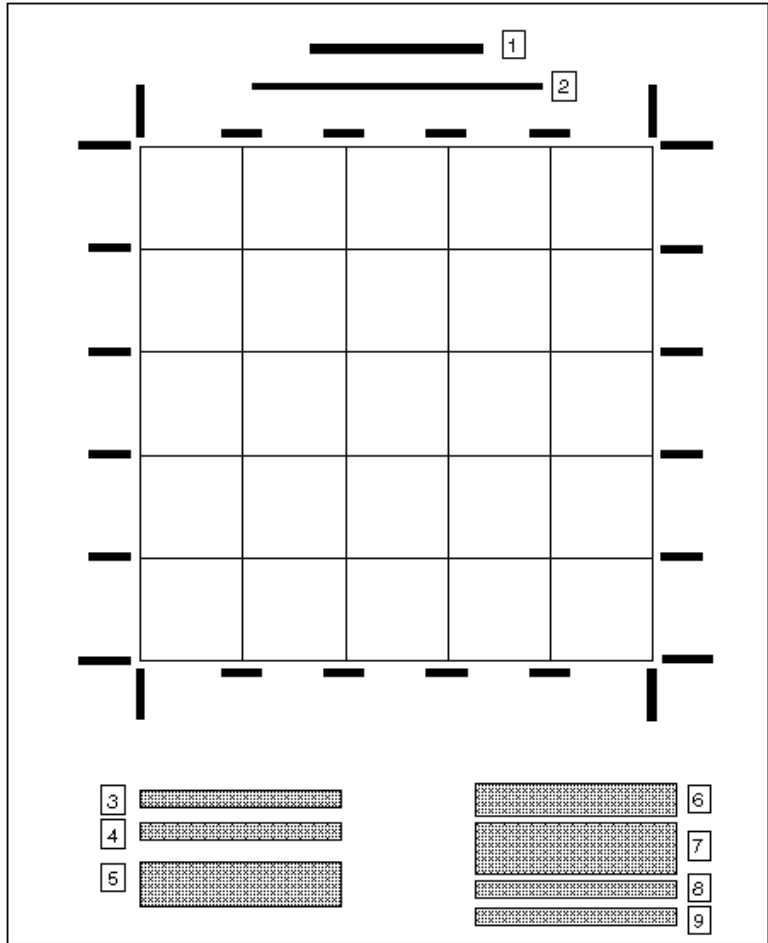
**Note 7:** Lower right margin, 500 ground metres, Layer: G8060571  
The representation of a road, track or path is no  
evidence of a right of way. The alignment of tunnels  
is approximate.

**Note 8:** Lower right margin, 500 ground metres, Layer: G8060571  
Date of last amendment dd Mmmmmmmmm CCYY

**Note 9:** Lower right margin, 500 ground metres, Layer: G8060571  
Product specification.



Figure 8.1: Layout of footnotes





## Chapter 9 DXF file structure for Strategi

### General

The following paragraphs describe the DXF group and section structure for the transfer of Strategi.

It is assumed that the reader of this chapter is familiar with the AutoCAD reference manual, which is published by Autodesk Ltd., Cross Lane, GUILDFORD, GU1 1UJ, or an equivalent document published by the reader's software supplier if a CAD package other than AutoCAD is to be used.

The following section gives a detailed breakdown of the data structure of Strategi in DXF.

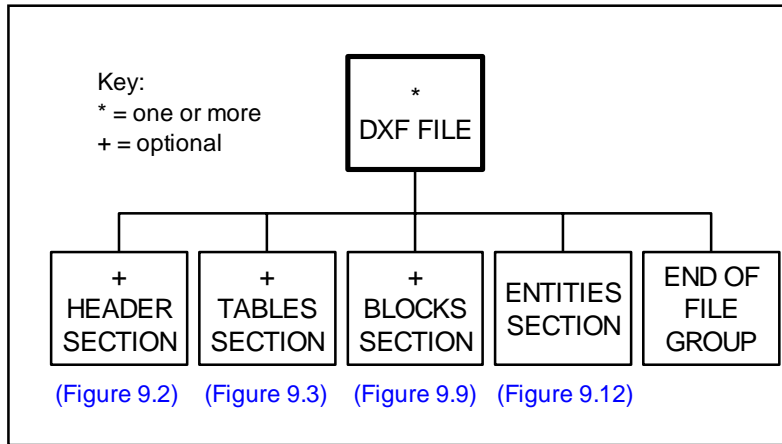
This is a two stage procedure which consists of:

1. Diagrammatic view of the data structure with a preceding outline description of that part of the data structure.
2. Detailed examples of the record sequence and contents of the data structure. A diagram of the record group precedes each example.

## Data structure

The following diagrams (figures 9.1 – 9.17) represent the data structure of DXF. Where one element of a figure is the starting point for another figure, this is indicated beneath the relevant box.

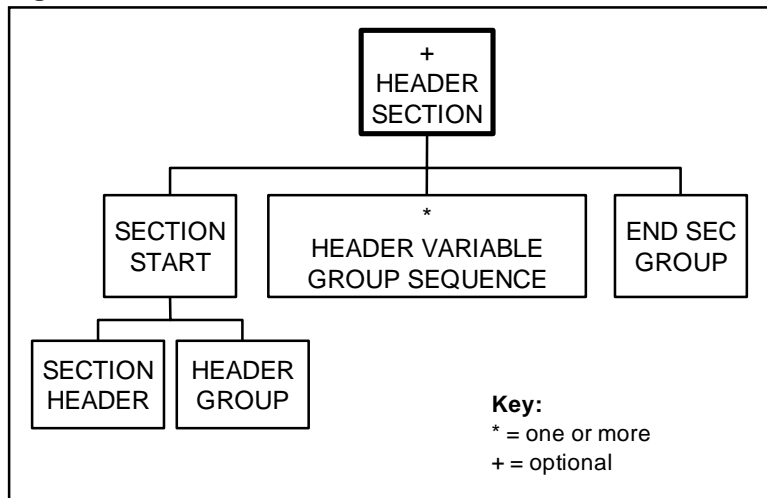
**Figure 9.1:** Level 1



## Header

The header will be constructed as follows, with only those fields being supplied.

**Figure 9.2:** Level 2



The header must be structured in the following order.

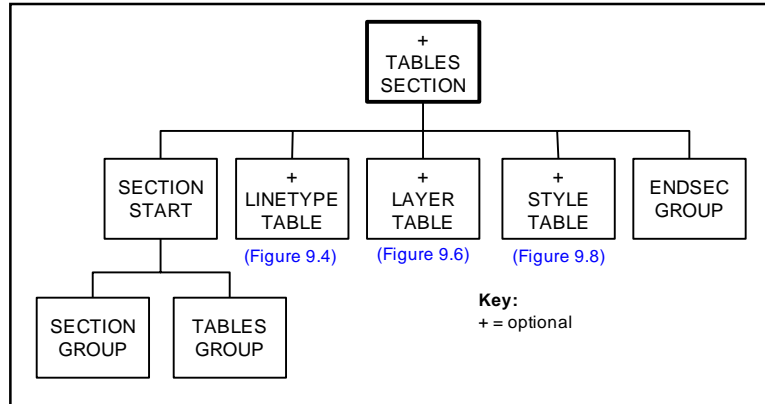
0	
SECTION	
2	
HEADER	
9	
\$ACADVER	AutoCAD drawing database version number.
1	
AC1009	This indicates release 11 or 12 (not 9).
9	
\$EXTMIN	X and Y drawing extents, lower left corner.
10	
nnnnnnn.nn	Minimum eastings, (National Grid coordinates).
20	
nnnnnnn.nn	Minimum northings, (National Grid coordinates).
9	
\$EXTMAX	X and Y drawing extents, upper right corner.
10	

nnnnnnn .nn 20 nnnnnnn .nn 9 \$LIMMIN 10 nnnnnn .n 20 nnnnnn .n 9 \$LIMMAX 10 nnnnnn .n 20 nnnnnn .n 9 \$LTSCALE 40 250.0 9 \$ATTMODE 70 1 9 \$TEXTSIZE 40 1.0 9 \$TEXTSTYLE 7 STANDARD 9 \$CELTYPE 6 BYLAYER 9 \$CECOLOR 62 256 9	<p>Maximum eastings, (National Grid coordinates).</p> <p>Maximum northings, (National Grid coordinates).</p> <p>X and Y drawing limits, lower left corner.</p> <p>X drawing limit, lower left corner, (in the AutoCAD World Coordinate System (WCS)).</p> <p>Y drawing limit, lower left corner, (in WCS).</p> <p>X and Y drawing limits, upper right corner.</p> <p>X drawing limit, upper right corner, (in WCS).</p> <p>Y drawing limit, upper right corner, (in WCS).</p> <p>Global linetype scale.</p> <p>Attribute visibility.</p> <p>This sets attribute to 'on' when the file is open.</p> <p>Default text height.</p> <p>Current text style name.</p> <p>Entity linetype name.</p> <p>Entity colour number.</p> <p>Indicates colour id BY LAYER.</p>
---	---

\$LUNITS	Units format for coordinates and distances.
70	
2	
9	
\$LUPREC	Units precision for coordinates and distances.
70	
1	
9	
\$AUPREC	Units precision for angles.
70	
1	
9	
\$ANGBASE	Angle zero direction.
50	
0.0	
9	
\$ANGDIR	Angle rotation.
70	
0	1 = clockwise angles, 0 = anticlockwise angles.
9	
\$PDMODE	Point display mode.
70	
1	
9	
\$PDSIZE	Point display size.
40	
0.0	
\$PLINEGEN	Sets the linetype pattern generation around the 70 vertices of a two-dimensional polyline.
1	
0	
ENDSEC	End of section.

## Tables

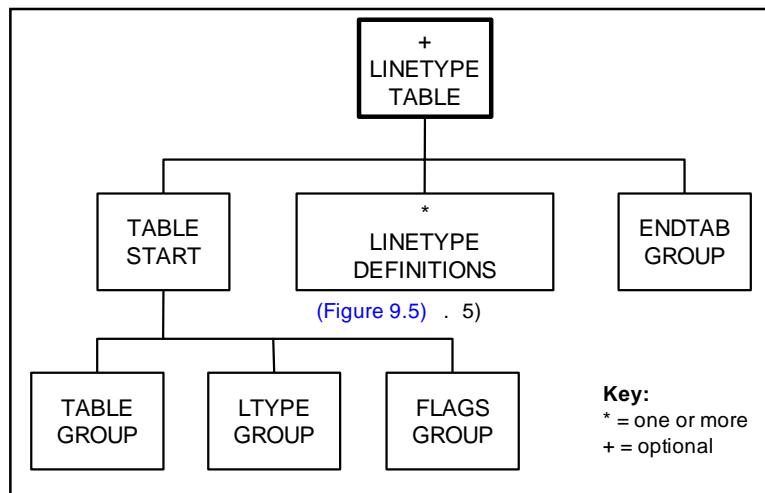
**Figure 9.3: Level 2**



The tables section will follow the header section and will contain three tables:

- Linetype table
- Layer table
- Style table

**Figure 9.4: Linetype table level 3**

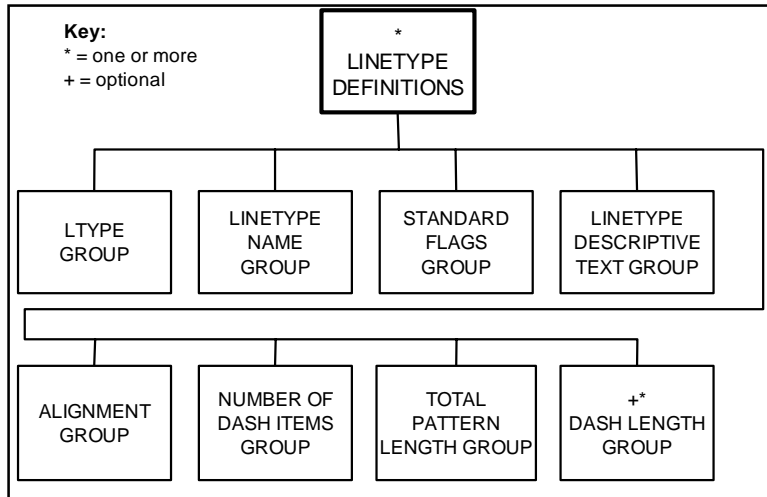




The linetype table will contain definitions for the following line types:

- solid line (CONTINUOUS)
- dashed line (DASHED)
- dash-dot line (DASH-DOT)

**Figure 9.5: Level 4**



Thus:

```

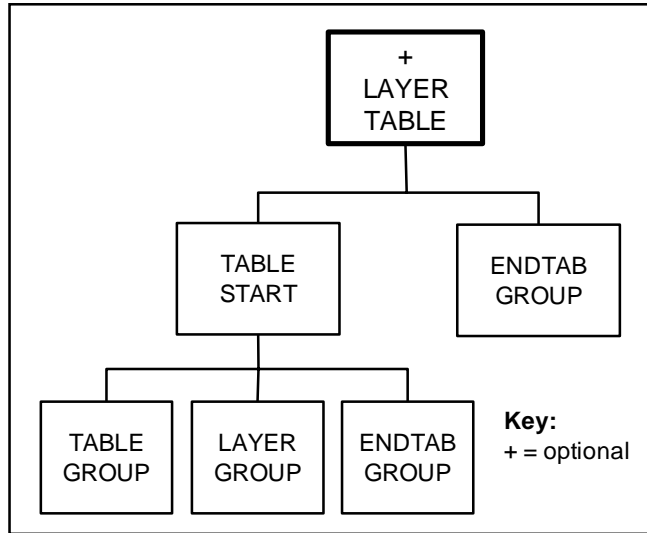
0
TABLE
2
LTYPE
70
5
0
LTYPE
2
CONTINUOUS
70
64
3
Solid Line
  
```



```

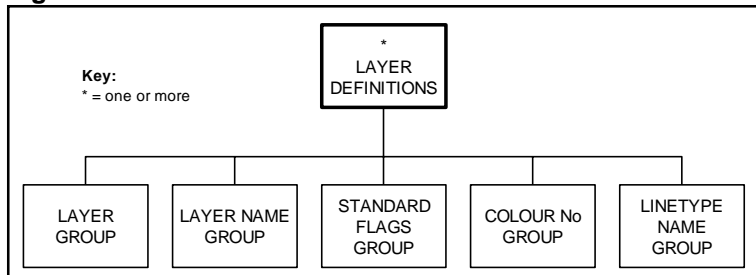
0.0
49
-0.25
0
ENDTAB
    
```

**Figure 9.6: Level 3**

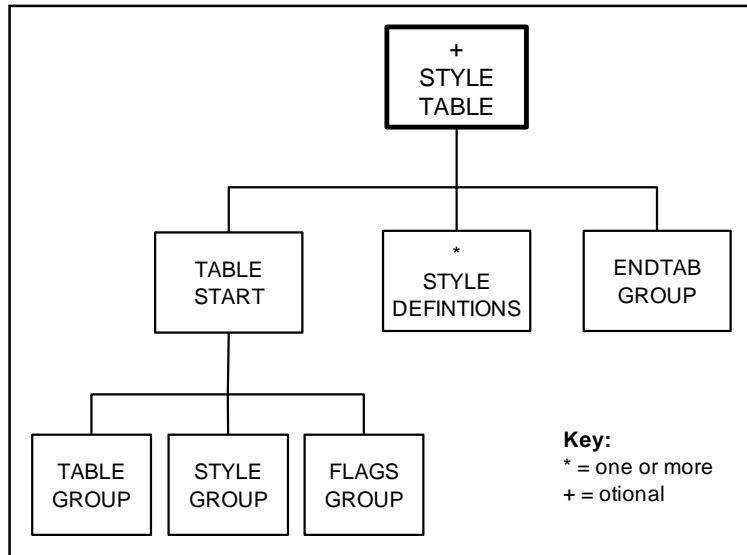


Details of the layer table can be seen in [chapter 8](#).

**Figure 9.7: Level 4**



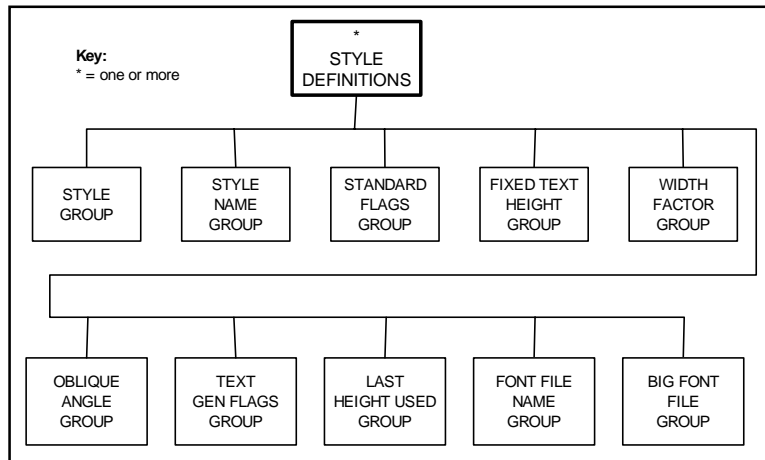
**Figure 9.8:** Style table level 3



The style table will contain the text file load instructions for:

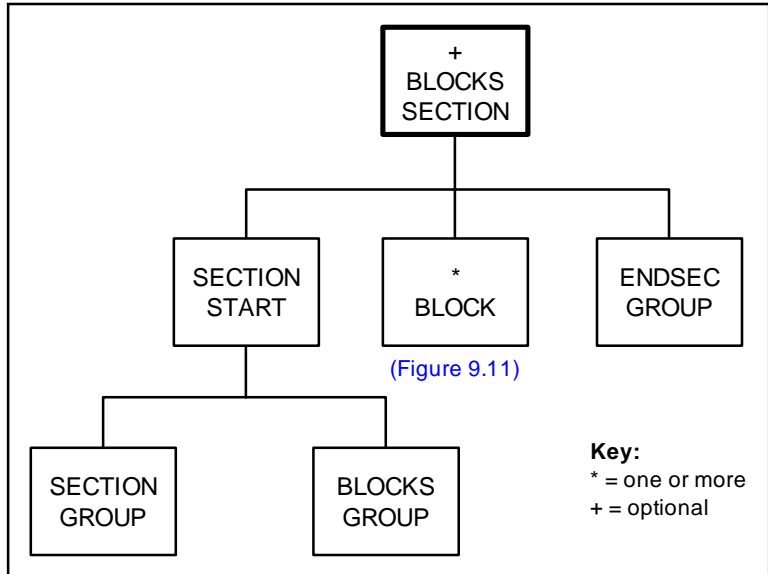
- SIMPLEX.SHX
- MONOTEXT.SHX

**Figure 9.9:** Level 4

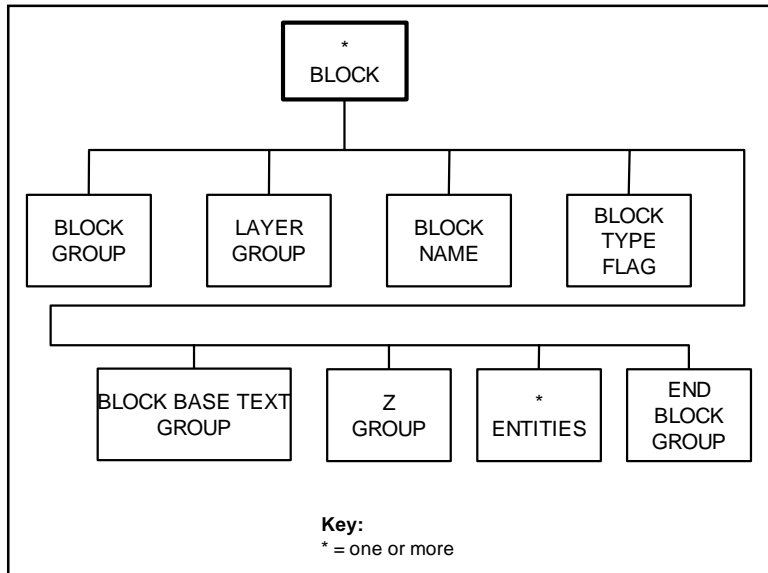


## Blocks

**Figure 9.10: Level 2**



**Figure 9.11: Level 3**



## Entities section

The entities section will contain DXF entities for:

- Ordnance Survey map footnotes data (INSERT entities).
- Grid and neatline (TEXT and LINE entities).
- Ordnance Survey features (TEXT, POLYLINE and INSERT entities).
- Extended entity data will be used to store attributes.

The structure of each different entity is as follows:

a. INSERT entities – these consist of:

- INSERT entity type group (attribute number 0)
- Layer name group (8)
- Block name group (2)
- X coordinate group (10)
- Y coordinate group (20)
- Z coordinate group (30)
- X scale factor (41) [optional]
- Y scale factor (42) [optional]
- Z scale factor (43) [optional]
- Rotation angle (50) [optional if 0]

b. LINE entities – these consist of:

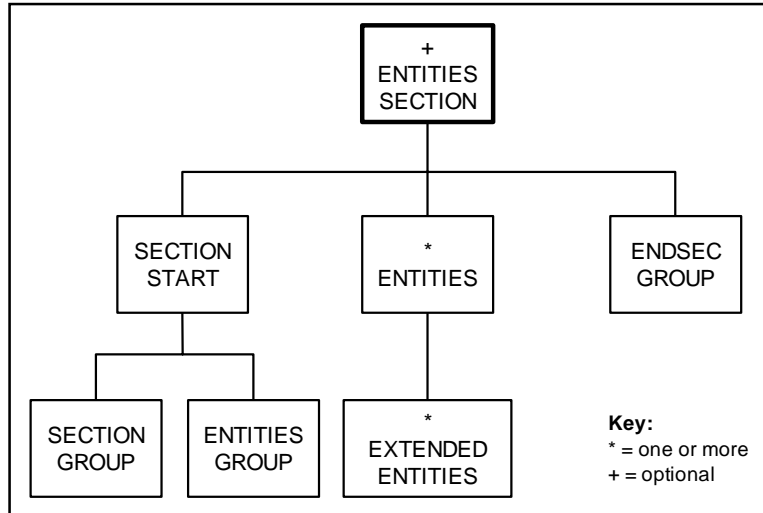
- LINE entity type group (0)
- Layer name group (8)
- Start X coordinate group (10)
- Start Y coordinate group (20)
- Start Z coordinate group (30)
- End X coordinate group (11)
- End Y coordinate group (21)
- End Z coordinate group (31)

c. POLYLINE entities – these consist of:

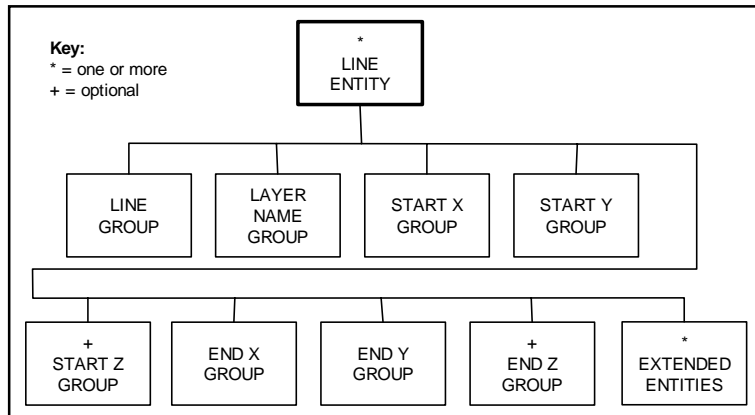
- POLYLINE entity type group (0)
- Layer name group (8)
- Vertices follow flag (66)
- X elevation (10) [set to 0]
- Y elevation (20) [set to 0]
- Z elevation (30)
- Default starting width (40) [optional if 0]
- Default ending width (41) [optional if 0]
- A number of VERTEX entities [shown below]
- SEQEND group (0)

- d. VERTEX entities – these consist of:
- VERTEX entity type group (0)
  - Layer name group (8)
  - X coordinate group (10)
  - Y coordinate group (20)
  - Z coordinate group (30)
  - Starting width (40) [optional]
  - Ending width (41) [optional]
  - Bulge (42) [optional if 0]
  - Vertex flags (70) [optional if 0]
  - Curve fit tangent (50) [optional]
- e. TEXT entities – these consist of:
- TEXT entity type group (0)
  - Layer name group (8)
  - X coordinate group (10)
  - Y coordinate group (20)
  - Z coordinate group (30)
  - Text height group (40)
  - Text value (1)
  - Rotation angle group (50) [optional if 0]
  - Relative X scale factor (41) [optional if 1]
  - Oblique angle (51) [optional if 0]
  - Text style name (7) [optional]
  - Text generation flags (71) [optional if 0]
  - Horizontal justification type (72) [optional if 0]
  - Vertical justification type (73) [optional if 0]
- f. EXTENDED entities – these consist of:
- Application name (1001)
  - Control string (1002)
  - String (1000) [one or more]
  - Control string (1002)

**Figure 9.12: Level 2**

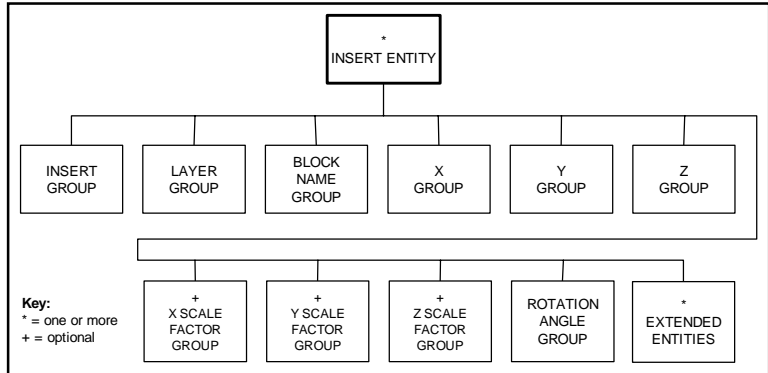


**Figure 9.13: Level 3**

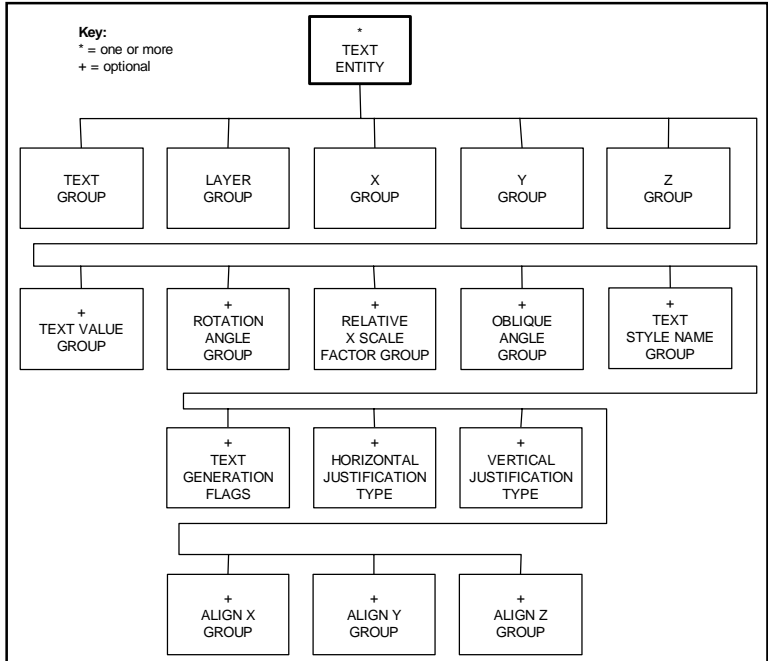




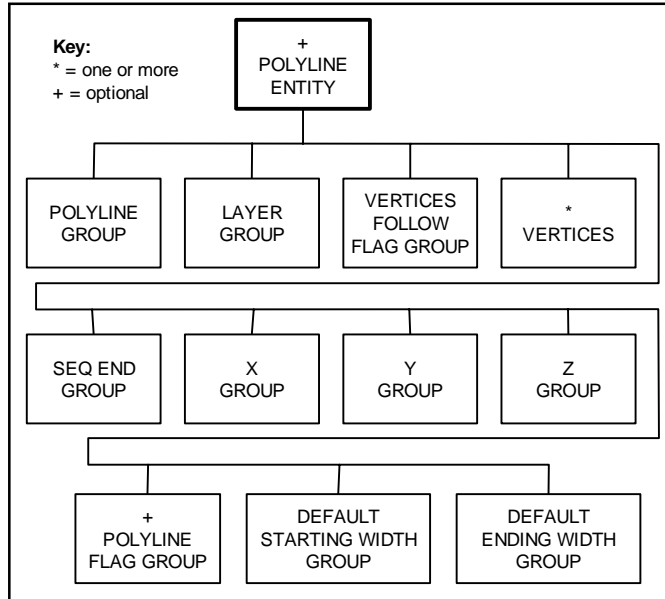
**Figure 9.14: Level 3**



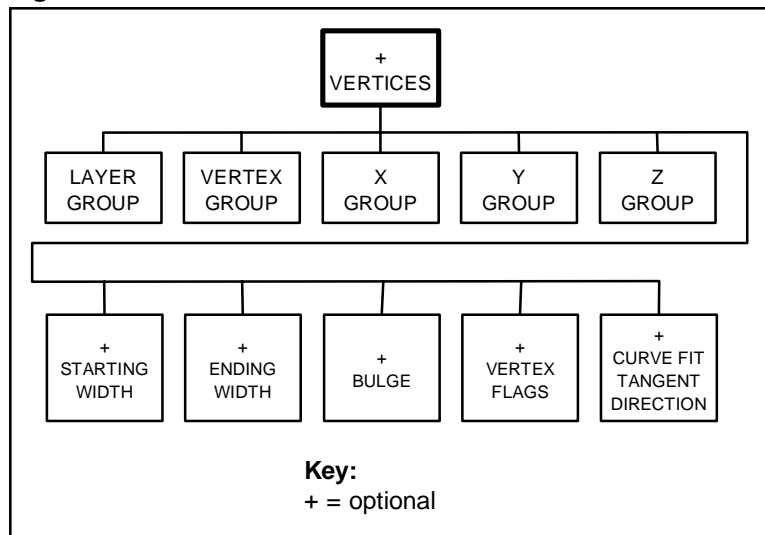
**Figure 9.15: Level 3**



**Figure 9.16: Level 3**



**Figure 9.17: Level 4**



### End of file group

This group will end with DXF EOF (end of file) group.

## Appendix A Glossary

**accuracy**

The closeness of the results of observations, computations or estimates to the true values or the values accepted as being true. Accuracy relates to the exactness of the result, and is the exactness of the operation by which the result is obtained.

**administrative area**

A blanket term used by Ordnance Survey to refer to all public administrative areas, specifically local government management and electoral areas.

**ASCII (American Standard Code for Information Interchange)**

A 7-bit code for encoding a standard character set.

**area**

A spatial extent defined by circumscribing lines that form a closed perimeter that does not intersect itself.

**area seed**

A point within an area that can be used to carry the attributes of the whole area, for example ownership, address and use type.

**asset management or facilities management (AM or FM)**

An American term for computerised information systems involving digital mapping used by utilities, for example, to manage their plant.

**attribute**

An attribute is a property of an entity, usually used to refer to a non-spatial qualification of a spatially referenced entity. For example, a descriptive code indicating what an entity represents, or how it should be portrayed.

**attribute class**

A specific group of attributes, for example those describing measure, serviceability, structure, or composition.

**attribute code**

An alphanumeric identifier for an attribute type.

**attribute value**

A specific quality or quantity assigned to an attribute.

**bearing**

Bearings are angles measured against National Grid bearings in degrees. They are measured clockwise from grid north.

**block**

Data on magnetic media may be recorded in blocks of characters for more efficient movement within or between computer systems. The length of the block will vary according to the medium and the data transfer format used.

**boundary**

A boundary is the limit of a predefined and established area whose limit is determined by one or more **lines**, for example county area boundary and reservoir boundary.

**byte**

A unit of computer storage of binary data usually comprising 8 bits, equivalent to a character. Hence **megabyte** (Mb) and **gigabyte** (Gb).

**CAD**

Computer-aided design.

**cartography**

The organisation and communication of geographically related information in either graphic or digital form. It can include all stages from data acquisition to presentation and use.

**ceremonial county**

An area to which is appointed a Lord Lieutenant and High Sheriff.

**character**

A distinctive mark; an inscribed letter; one of a set of writing-symbols.

**character string**

A one-dimensional array of characters held either in memory or in another storage medium.

**coordinate pair**

A coordinate pair is an easting and a northing.

**coordinates**

Pairs of numbers expressing horizontal distances along original axis. Alternatively triplets of numbers measuring horizontal and vertical distances. Row and column numbers of pixels from raw imagery are not considered coordinates for the purpose of the standard.

**coding**

Allocation of a feature code to a feature being created from constituent construction data – points and/or segments; with optional linking to an existing feature of the same feature code.

**CD-ROM**

A data storage medium. A 12 cm disc similar to an audio CD.

**continuation mark**

A logical record may contain more data than can be held in a single physical record. The physical record contains a continuation mark – the penultimate character of the record in NTF – to indicate whether more data is to be found in a continuation record.

**continuation record**

A specific NTF term. A continuation record is used where space does not allow one logical record to be contained wholly within one physical record.

**copyright**

Copyright is a legal property right which enables the creator of an original work to protect it from unauthorised use. Through the *Copyright, Designs and Patents Act 1988*, Crown copyright will continue to subsist in all Ordnance Survey products until the end of the period of 50 years from the end of the year in which they were published, and in the case of digital data from the end of the year in which it was extracted from the Ordnance Survey database. Crown copyright is vested in The Controller of Her Majesty's Stationery Office, who has delegated powers to the Director General, Ordnance Survey for the administration of copyright in publications and data, including the determination of rules and terms under which permission for their reproduction is given.

**currency**

An expression of the up-to-dateness of data.

**data**

A representation of facts, concepts or instructions in a formalised manner suitable for communication, interpretation or processing.

**data capture**

The encoding of data. In the context of digital mapping, this includes map digitising, direct recording by electronic survey instruments and the encoding of text and attributes by whatever means.

**data format**

A specification that defines the order in which data is stored or a description of the way data is held in a file or record.

**data model**

An abstraction of the real world which incorporates only those properties thought to be relevant to the application or applications at hand. The data model would normally define specific groups of **entities** and their **attributes** and the relationship between these entities. A data model is independent of a computer system and its associated data structures. A map is one example of an analogue data model.

**database**

An organised, integrated collection of data stored so as to be capable of use in relevant applications, with the data being accessed by different logical paths. Theoretically it is application-independent, but in reality it is rarely so.

**dataset**

An Ordnance Survey term for a named collection of logically related features arranged in a prescribed manner. For example, all water features. A dataset has more internal structure than a layer and is related to another dataset only by position.

**density**

A measure of the number of units of data held on a stated length of storage surface. For example some magnetic tapes may be recorded at a density of 1 600 bits per inch (bpi). Often referred to as packing density.

**detached part**

A term applying to a part of a local government or parliamentary area which is completely surrounded by other local government or parliamentary areas, and is not connected to the 'parent' area by direct access on the ground.

**digital**

Data which is expressed as numbers (digits) in computer readable form is said to be digital.

**digital map**

A term used by Ordnance Survey to describe a particular tile of digital map data.

**digital map data**

The digital data required to represent a map. The data includes not only map detail but also feature header data, map header data and management data.

**digitising**

The process of converting analogue maps and other sources to a computer readable form. This may be point digitising, where points are only recorded when a button is pressed on a cursor, or stream digitising where points are recorded automatically at pre-set intervals of either distance or time as the cursor is traced along a map feature.

**distinctive name**

A text feature consisting of text string(s) which form(s) a proper name.

**DXF (Drawing Exchange Format)**

A proprietary data format, devised by Autodesk, by which digital drawings may be transferred between users of CAD systems. DXF has become an industry standard data format and is used for the transfer of Ordnance Survey data products.

**eastings**

See [rectangular coordinates](#).

**edgematch**

The process of ensuring that data along the adjacent edges of map sheets, or some other unit of storage, matches in both positional and attribute terms.

**entity**

Something about which data is stored in a databank or database. For example, building, tree. The data may consist of relationships, attributes, positional and shape information, and so on. Often synonymous with feature.

**Extended Binary Coded Decimal Interchange Code (EBDCDIC)**

An 8-bit character encoding scheme.

**feature**

An item of detail within a map which can be either a point or symbol, a line or text.



**feature classification record**

A specific, named NTF record which lists the feature codes in use in the current database.

**feature code (FC)**

An alphanumeric attribute code used in digital map data to describe each feature in terms of the object surveyed, its representation on the map, or both.

**feature serial number (FSN)**

A number used as a feature identifier usually allocated on a sequential basis. For example, the order in which features are digitised.

**field**

A specific part of a record containing a unit of data, such as the date of digitising. The unit of data may be a data element or a data item. In NTF, a field is a subdivision of a physical record. Every field has a name and a predefined interpretation.

**file**

An organised collection of related **records**. The records on a file may be related by a specific purpose, **format** or data source – the records may or may not be arranged in sequence. A file may consist of records, fields, words, **bytes**, **characters** or bits.

**font**

The style of text character used by a printer or plotter.

**foreshore**

The foreshore is taken to be the area of land between mean high water (MHW) or mean high water springs (MHWS) in Scotland and extent of the realm (EOR).

**format**

The specified arrangement of data. For example, the layout of a printed document, the arrangement of the parts of a computer instruction, the arrangement of data in a **record**.

**free end**

The end of a line feature which does not connect with any other feature.

**geographical information system (GIS)**

A system for capturing, storing, checking, integrating, analysing and displaying data that is spatially referenced to the Earth. This is normally considered to involve a spatially referenced computer **database** and appropriate applications software.

**geometric structure**

The ground is modelled in the data as a series of lines and points.

**gigabyte (Gb)**

1 073 741 824 bytes, a measure of data storage capacity.

**grid**

The planimetric frame of reference. For example, the National Grid.

**hard copy**

A print or plot of output data on paper or some other tangible medium.

**junction**

A connection between two or more links at a common node. Junctions may be X-junctions or T-junctions.

**kilobyte (kb)**

1 024 bytes; a measure of data storage capacity.

**layer**

A subset of digital map data, selected on a basis other than position. For example, one layer might consist of all features relating to roads, and another to water features.

**line**

A series of connected coordinated points forming a simple feature with homogeneous attribution.

**line feature**

The spatial abstraction of an object in one dimension. Lines may intersect with other lines. They are defined as a series of two or more coordinates and may be curved or straight. Curved lines consist of a series of very short straight line segments. Lines may be concurrent with other lines under certain conditions. As an object abstraction a line has no width.

**line segment**

A vector connecting two coordinated points.

**linear feature**

Map feature in the form of a line, for example road centrelines, that may or may not represent a real-world feature.

**link and node data**

A form of vector data in which linear features are represented as links. Links are terminated where they intersect other links. These intersection points, and link ends, may carry nodes whose feature records express the geometric relationships between links.

**link and node structure**

A data structure in which links and nodes are stored with cross-referencing.

**map**

The representation on a flat surface of all or part of the Earth's surface, intended to be communicated for a purpose or purposes, transforming relevant geographic data into an end product which is visual, digital or tactile.

**map generalisation**

A reduction in map detail, so that the information remains clear and uncluttered when map scale is reduced. May also involve re-sampling to larger spacing, and/or a reduction in the number of points in a line.

**map header**

Data at the start of the digital map file describing that data. It may contain information on the source and history of the geometric data within the map and the coordinate system in use as well as holding information essential to the management of Ordnance Survey's digital mapping system.

**map scale**

The ratio between the extent of a feature on the map and its extent on the ground, normally expressed as a representative fraction, for example 1:1250, 1:50 000.

**megabyte (Mb)**

1 048 576 bytes, a measure of data storage capacity.

**name or text feature**

The proper name or label of an object (real-world) or feature (object abstraction) consisting of one or more text strings. A name position is defined by a coordinate pair.

**National Grid**

A unique referencing system which can be applied to all Ordnance Survey maps of Great Britain (GB) at all scales. It is based on 100 km squares covering the whole of GB based on a Transverse Mercator Projection. It is used by Ordnance Survey on all post-war mapping to provide an unambiguous spatial reference in GB for any place or entity whatever the map scale.

**NTF (National Transfer Format)**

A format designed in 1988 specifically for the transfer of spatial information; it is published as British Standard BS 7567 and is administered by the Association for Geographic Information. It is now the standard transfer format for Ordnance Survey digital map data.

**node**

An object representation of a point which either does not form any part of a link (isolated node or polygon seed point); or is the representation of a point at the start or end of a link (terminating node). The position of a node is defined by a single coordinate pair – which is repeated within all links logically connected at that node and/or containing it. A node is only deleted if the link containing it as a terminating node is deleted.

**northings**

See [rectangular coordinates](#).

**orientation**

Orientation of a point or a text feature is measured in degrees anticlockwise from grid east.

**origin**

The zero point in a system of [rectangular coordinates](#).

**packing**

Spaces used as fillers to complete a record or field.

**pecked line**

A line drawn as a series of dashes.

**physical record**

A physical record may be fixed length containing 80 characters, or variable length containing **up to** 80 characters.

**point**

A zero-dimensional spatial abstraction of an object represented as a coordinate pair.

**point and line data**

A form of vector data designed for map production in which all map features are designated as points, lines or text. Point and line data does not carry the topological relationships between features.

**point feature**

A zero-dimensional spatial abstraction of an object with its position defined by a coordinate tuple. Points are represented by nodes which may be isolated or part of a link (terminating). Points may also be represented by symbols which may have attributes such as rotation and size.

**polygon**

Polygons are a representation of areas. A polygon is defined as a closed line or perimeter completely enclosing a contiguous space and made up of one or more links. At least one node occurs on the perimeter of a polygon where the bounding link completes the enclosure of the area. There may be many nodes connecting the bounding links of a polygon. Links may be shared between polygons. Polygons may wholly contain other polygons, or be contained within other polygons. Each may contain a single isolated node (seed point) which identifies the polygon.

**polygon boundary**

The link or links which enclose a polygon, projected into the horizontal plane.

**polygon point**

A polygon seed.

**positional accuracy**

The degree to which the coordinates define a point's true position in the world, directly related to the spheroid or projection on which the coordinate system is based.

**precision**

The exactness with which a value is expressed, whether the value be right or wrong.

**record**

A set of related data fields grouped for processing.

**recording format**

The logical and/or physical levels of the protocol governing the laying down of data on the physical transfer medium.

**rectangular coordinates**

Also known as X-Y **coordinates** and as **eastings** and **northings**. These are two-dimensional coordinates which measure the position of any point relative to an arbitrary origin on a plane surface, for example a map projection, a digitising table, a VDU screen.

**representative point**

A point within a polygon that can be used to carry the attributes of the whole polygon. For example, the name of a city, such as 'Birmingham'.

**resolution**

A measure of the ability to detect quantities. High resolution implies a high degree of discrimination but has no implication as to **accuracy**. For example, in a collection of data in which the **coordinates** are rounded to the nearest metre, resolution will be 1 m but the accuracy may be  $\pm 5$  m or worse.

**satellite node**

A secondary node, placed in portions of a polygon overlapping tile edges.

**seaward extensions**

These are artificial extensions to the realm which have been made by Act of Parliament extending the local government and parliamentary areas seaward of MLW.

**section**

In NTF terminology, a subdivision of a database. In Ordnance Survey terms this equates to a single map sheet – a digital map file or a tile.

**seed**

A seed is a digitised point within an area, usually a defined polygon, for example lake or woodland, but not always, for example a geographical seed, such as the South Downs. See also [representative point](#).

**seed point**

A coordinated point within a polygon to which alphanumeric information may be attached.

**segment**

A chord defined by two consecutive **coordinates** in a line string.

**source scale**

The scale of the source information from which the map was digitised, the scale of survey for a 'basic scale' map, or the scale of the source map for a 'derived' map.

**spatial data**

Data which includes a reference to a two- or three-dimensional position in space as one of its attributes. It is used as a synonym for geometric data.

**structured data**

Data within which collections of features – of any type – form objects. Topographically structured data also contains topological information defining the relationships between features and objects.

**terminator**

A character, character string, field or record used to signal the end of a record, section, volume or database.

**text coordinates**

Each text feature has a 'start-of-text' coordinate which is digitised.

**text feature**

A free-standing text string in the digital data describing a feature, or particular instance of a feature, for example Factory, Acacia Avenue.

**text height**

The height at which a text string is intended to be plotted out at the nominal map scale. This information is included in the feature header of the text feature.

**text position**

See [text coordinates](#). Also known as original digitising position.

**tile**

Broadly synonymous with digital map file, it implies evenly sized map sheet units.



**topographic database**

A database holding data relating to physical features and boundaries on the Earth's surface.

**topography**

Topography is the study of the physical features of the Earth. A topographic map's principal purpose is to portray and identify the features of the Earth.

**topology**

The study of the properties of a geometric figure which are not dependent on position, such as connectivity and relationships between lines, nodes and polygons.

**transfer format**

The format used to transfer data between computer systems. In general usage this can refer not only to the organisation of data, but also to the associated information, such as attribute codes, which are required in order to successfully complete the transfer.

**transfer medium**

The physical medium on which digital data is transferred from one computer system to another. For example, CD-ROM.

**transfer set**

A specific NTF term for the data, together with its supporting information, which the customer receives.

**UNIX**

An operating system that supports multi-tasking and is used by many workstations and minicomputers.

**update**

The process of adding to and revising existing digital map data to take account of change.

**vector**

A straight line joining two data points.

**vector data**

Positional data in the form of coordinates of the ends of line segments, points, text positions, and so on.

**volume**

A physical unit of the transfer medium, that is, a single disc, a single cartridge or a single tape.

## Appendix B Product performance report form

Please photocopy and send completed to:

Ordnance Survey  
Small Scales Vector Product Manager  
Romsey Road  
SOUTHAMPTON  
SO16 4GU

Problem description or suggestion for:

.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....

Quotation or order reference: .....

Your name: .....

Company: .....

Address: .....

.....

.....

.....

Postcode .....

Phone: .....

Fax: .....

E-mail: .....



## Appendix C Extracted listing of sample NTF data

### Note

The following contains a Strategi tile and is intended to illustrate records.

```

01ORDNANCE SURVEY                1999103100000130200V \0%
02Strategi_02.99      DEFAULT_02.00    19920515                000000001%
00Strategi_01.13      19990801                000000000000%
40NU  A*  NUMBERED FEATURE\ROAD & ROAD JUNCTION NUMBERS\0%
40RB001A1  BOUNDED REPRESENTATIVE POINT\POINT SEEDING BOUNDED FEATURES\0%
40RU001A1  UNBOUNDED REPRESENTATIVE POINT\POINT SEEDING UNBOUNDED FEATURES\0%
40FC004I4  FEATURE CODE\NUMERIC FEATURE CODE\0%
40PN  A*  PROPER NAME\DEFINITIVE NAME\0%
40OR004R4,1 ORIENTATION\ORIENTATION\0%
40TX  A*  TEXT\INDEPENDENT TEXT\0%
055310                Motorway\0%
055311                Motorway - Under Construction\0%
055312                Motorway, over other Feature\0%
055313                Motorway Tunnel\0%
055333                A Road, Single Carriageway\0%
055334                A Road, S Carriageway under Const\0%
055335                A Road, S Carriageway over other Feature\0%
055336                A Road, Narrow\0%
055337                A Road, Narrow, over other Feature\0%
055330                A Road, Dual Carriageway\0%
055331                A Road, D Carriageway under Const\0%
055332                A Road, D Carriageway over other Feature\0%
055323                Primary Route, Single Carriageway\0%
055324                Primary Route, S Carriageway under Const\0%

```

055325	Primary Route, S C'way over other Feature\0%
055326	Primary Route, Narrow\0%
055327	Primary Route, Narrow over other Feature\0%
055320	Primary Route, Dual Carriageway\0%
055321	Primary Route, D Carriageway under Const\0%
055322	Primary Route, D C'way over other Feature\0%
055343	B Road, Single Carriageway\0%
055345	B Road, S Carriageway over other Feature\0%
055346	B Road, Narrow\0%
055347	B Road, Narrow, over other Feature\0%
055340	B Road, Dual Carriageway\0%
055342	B Road, D Carriageway over other Feature\0%
055350	Minor/Other Road\0%
055351	Minor/Other Road, over other Feature\0%
055390	Ferry, vehicular\0%
055370	Motorway Junction\0%
055371	Motorway Junction, Limited Access\0%
055372	Motorway Junction, Under Construction\0%
055379	Multilevel Junction\0%
055378	Multilevel Junction, Under Construction\0%
055355	Roundabout, Primary Route d/c\0%
055374	Roundabout, Minor/other Road\0%
055377	Roundabout, B Road s/c\0%
055357	Roundabout, B Road d/c\0%
055376	Roundabout, A Road s/c\0%
055356	Roundabout, A Road d/c\0%
055375	Roundabout, Primary Route s/c\0%
055365	Primary Route Services\0%
055364	Primary Route Services - Limited Access\0%
055360	Motorway Services\0%
055361	Motorway Services, Limited Access\0%

055362	Motorway Services, Under Construction\0%
055382	Toll\0%
055510	Railway, Standard Gauge\0%
055511	Railway, Stan. Gauge over other Feature\0%
055514	Railway, Tunnel\0%
055512	Railway, Narrow Gauge\0%
055513	Railway, Narrow Gauge, over other Feature\0%
055520	Railway Station\0%
055530	Level Crossing\0%
055110	Coast, Natural, HWM\0%
055230	Minor River\0%
055211	Main River, Source\0%
055221	Secondary River, Source\0%
055212	Main River, Middle\0%
055222	Secondary River, Lower\0%
055213	Main River, Lower\0%
055240	Canal\0%
055242	Canal, over other Feature\0%
055241	Canal Tunnel\0%
055251	Lake, Seed\0%
055250	Lake, Margin\0%
055611	Woodland, Seed\0%
055610	Woodland, Margin\0%
055421	Large Urban Area, Seed\0%
055420	Large Urban Area, Margin\0%
055422	Small Urban Area, Margin\0%
055423	Small Urban Area, Seed\0%
055123	Foreshore, Other, Seed\0%
055122	Foreshore, Other, Margin\0%
055120	Foreshore, Sand, Margin\0%
055121	Foreshore, Sand, Seed\0%

055820	National Park Boundary\0%
055821	National Park Seed\0%
055620	Geographical Area Seed\0%
055115	Sea Seed\0%
055413	Settlement, Primary Route Destination\0%
055416	Settlement, not Primary Route Destination\0%
055380	Gradient, 1 in 7 or Steeper\0%
055200	Unspecified Node\0%
055825	Long Distance Footpath\0%
055840	Civil Aerodrome (No Customs facilities)\0%
055841	Civil Aerodrome (Customs facilities)\0%
055845	Heliport\0%
055835	Radio Mast\0%
055843	Wind Generator\0%
055844	Windmill\0%
055142	Lighthouse (disused)\0%
055141	Lightship\0%
055140	Lighthouse (in use)\0%
055111	Coast, Manmade\0%
055715	Nation Seed\0%
055710	National Boundary\0%
055725	Ceremonial county area - seed\0%
055720	Ceremonial county boundary\0%
055726	Ceremonial county area seed, detached\0%
055816	Battlefield\0%
055815	Hill Fort\0%
055810	Roman Road\0%
055812	Antiquity Detail, Linear\0%
055020	Carto Name, Water Feature\0%
055031	Carto Name, Motorway Numbers\0%
055032	Carto Name, Primary Road\0%



055033 Carto Name, A Road\0%  
 055034 Carto Name, B Road\0%  
 055038 Carto Name, Tolls, Misc Carto Text\0%  
 055040 Carto Name, Settlements\0%  
 055041 Carto Name, Primary Route Destinations\0%  
 055042 Carto Name, Motorway Junction Number\0%  
 055043 Carto Name, Mway Junc Ltd Interchange\0%  
 055060 Carto Name, Parks, Moors\0%  
 055061 Carto Name, Important Hills\0%  
 055062 Carto Name, Other Physical Features\0%  
 055081 Carto Name, Roman Antiquities\0%  
 055082 Carto Name, Antiquities\0%  
 07NDSE 21000052000000100000000000000010000000350000000090000000000000001%  
 000000000000000000000000000000500000000050000000000000000000000019960801199608010%  
 23000001000001010000010%  
 21000001200030273950000 0098146874 0000045417 0%  
 14000001FC5390PNKIRKWALL - INVERGORDON\0%  
 23000002000002010000020%  
 21000002200041391450000 1619946835 3824716285 5000000000 0%  
 14000002FC5390PNABERDEEN - STROMNESS\0%  
 15000001000003010000030%  
 21000003100012271624999 0%  
 14000003FC5115RU00%  
 15000002000004010000040%  
 21000004100012530424999 0%  
 14000004FC5620RU0PNNORTH SEA\0%  
 1600000100000500011000001209410%  
 21000005100010273950000 0%  
 15000003000005010000050%  
 14000005FC52000%  
 1600000200000600011000002144210%

21000006100011391450000 0%  
15000004000006010000060%  
14000006FC52000%  
1600000300000700012000001034010%  
21000007100010000045417 0%  
15000005000007010000070%  
14000007FC52000%  
1600000400000800012000002324210%  
21000008100015000000000 0%  
15000006000008010000080%  
14000008FC52000%  
4300000101000000000001010000090%  
44000001010000010000090%  
450000010001050000000%  
21000009100010582402069 0%  
14000009FC5020TXN\0%  
4300000201000000000002010000100%  
44000002010000020000100%  
450000020001050000000%  
21000010100010856402033 0%  
14000010FC5020TXO\0%  
4300000301000000000003010000110%  
44000003010000030000110%  
450000030001050000000%  
21000011100011114302053 0%  
14000011FC5020TXR\0%  
4300000401000000000004010000120%  
44000004010000040000120%  
450000040001050000000%  
21000012100011366302058 0%  
14000012FC5020TXT\0%

4300000501000000000005010000130%  
440000050100000500000130%  
450000050001050000000%  
21000013100011595202072 0%  
14000013FC5020TXH\0%  
4300000601000000000006010000140%  
44000006010000060000140%  
450000060001050000000%  
21000014100012070702082 0%  
14000014FC5020TXS\0%  
4300000701000000000007010000150%  
44000007010000070000150%  
450000070001050000000%  
21000015100012313602076 0%  
14000015FC5020TXE\0%  
4300000801000000000008010000160%  
44000008010000080000160%  
450000080001050000000%  
21000016100012525102066 0%  
14000016FC5020TXA\0%  
99End Of Transfer Set0%



## Appendix D Text classifications

Font identity	Font description
0001	Helvetica
0002	Helvetica Bold
0003	Helvetica Narrow
0004	Helvetica Light
0005	Helvetica Oblique
0006	Helvetica Narrow Oblique
0007	Helvetica Bold Oblique
0008	Helvetica Narrow Bold
0009	Univers Condensed
0010	Univers Condensed Bold
0011	Univers Bold Oblique
0012	Gill Sans Bold
0013	Zapf Chancery Bold

The above apply only to NTF; text for DXF is STANDARD.

